



## Article

# Applying Deep Learning to Clear-Sky Radiance Simulation for VIIRS with Community Radiative Transfer Model—Part 1: Develop AI-Based Clear-Sky Mask

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**Abstract:** A fully connected deep neural network (FCDN) clear-sky mask (CSM) algorithm (FCDN\_CSM) was developed to assist the FCDN-based Community Radiative Transfer Model (FCDN\_CRTM) to reproduce the Visible Infrared Imaging Radiometer Suite (VIIRS) clear-sky radiances in five thermal emission M (TEB/M) bands. The model design was referenced and enhanced from its earlier version (version 1), and was trained and tested in the global ocean clear-sky domain using six dispersion days' data from 2019 to 2020 as inputs and a modified NOAA Advanced Clear-Sky Processor over Ocean (ACSPO) CSM product as reference labels. The improved FCDN\_CSM (version 2) was further enhanced by including daytime data, which was not collected in version 1. The trained model was then employed to predict VIIRS CSM over multiple days in 2020 as an accuracy and stability check. The results were validated against the biases between the sensor observations and CRTM calculations (O-M). The objectives were to (1) enhance FCDN\_CSM performance to include daytime analysis, and improve model stability, accuracy, and efficiency; and (2) further understand the model performance based on a combination of the statistics and physical interpretation. According to the analyses of the F-score, the prediction result showed ~96% and ~97% accuracy for day and night, respectively. The type Cloud was the most accurate, followed by Clear-Sky. The O-M mean biases are comparable to the ACSPO CSM for all bands, both day and night. The standard deviations (STD) were slightly degraded in long wave IRs (M14, M15, and M16), mainly due to contamination by a 3% misclassification of the type Cloud, which may require the model to be further fine-tuned to improve prediction accuracy in the future. However, the consistent O-M means and STDs persist throughout the prediction period, suggesting that FCDN\_CSM version 2 is robust and does not have significant overfitting. Given its high F-scores, spatial and long-term stability for both day and night, high efficiency, and acceptable O-M means and STDs, FCDN\_CSM version 2 is deemed to be ready for use in the FCDN\_CRTM.

**Keywords:** fully connected “Deep” neural network (FCDN); clear-sky mask (CSM); community radiative transfer model (CRTM); deep learning; machine learning; artificial neural network (ANN); the visible infrared imaging radiometer suite (VIIRS); Advanced Clear-Sky Processor over Ocean (ACSPO)



**Citation:** Liang, X.; Liu, Q. Applying Deep Learning to Clear-Sky Radiance Simulation for VIIRS with Community Radiative Transfer Model—Part 1: Develop AI-Based Clear-Sky Mask. *Remote Sens.* **2021**, *13*, 222. <https://doi.org/10.3390/rs13020222>

Received: 8 December 2020

Accepted: 6 January 2021

Published: 11 January 2021

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## 1. Introduction

A clear-sky mask (CSM) identifies each sensor pixel within a coverage region as clear or cloudy. It is an important capability for many downstream level-2 products, such as sea surface temperature (SST) [1] and land surface temperature (LST) [2] sensors. In addition, it is often used to improve the accuracy of sensor radiometric biases [3–6] and to assist in data assimilation for numeric weather prediction (NWP) models [7], where the reference or first guess data are commonly generated by the Community Radiative Transfer Model (CRTM) [8,9] at the National Oceanic and Atmospheric Administration

(NOAA). The high resolution CSM [10] was developed by NOAA, following the availability of new generation sensors, such as the Visible Infrared Imaging Radiometer Suite (VIIRS) onboard the Suomi National Polar-orbiting Partnership (S-NPP) or other satellites in the Joint Polar Satellite System (JPSS), and the advanced baseline imager (ABI) onboard the geostationary operational environmental satellite-R (GOES-R). Furthermore, the NOAA Advanced Clear-Sky Processor over Oceans (ACSPO) CSM [1,3–6] was developed for ocean clear-sky applications and has been well validated for more than a decade. All of these CSM algorithms are based on the radiative characteristics of various cloud formations, and use multiple empirical thresholds together with multiple tests under various spatial and temporal conditions combined with sensor measurements to achieve cloud and clear-sky identification [1,10–12]. The physical-based CSM algorithm has been developed and validated for over 20 years since the earliest CSM product based on the NOAA Advanced Very High Resolution Radiometer (AVHRR)—Clouds from AVHRR-Phase I (CLAVR-1) [13] was released, and has been comprehensively applied in remote sensing, atmosphere, and climate research. However, the complicated physical-based CSM algorithms are computationally consuming and the empirical thresholds are very dependent on the specific sensor to be utilized, resulting in the need to re-test and re-design for each new sensor [14,15].

With the evolution of artificial intelligence (AI), the approach used in artificial neural networks (ANN) has gradually become a popular algorithm and is applied in most scientific and technical fields, including atmosphere and ocean remote sensing and climate research [16–18]. NOAA's AI scientists have explored using AI applications in several areas, such as satellite data calibration; forward operator simulation through the radiative transfer model (RTM); physical inversion; data assimilation and data fusion; and post-forecast correction, including extreme weather events [19]. As stated in the NOAA AI Strategy, NOAA's AI "will dramatically expand the application of AI in every NOAA mission area by improving the efficiency, effectiveness, and coordination of AI development and usage across the agency" [20].

Using a simple, statistical, nonlinear approximation instead of a complicated physical-based model in ANNs results in a more computationally efficient method to achieve a similar result to those of the physical-based model, without significant loss of accuracy [16–18]. In recent years these advantages have attracted an increasing number of remote sensing scientists to explore AI-based CSM algorithms [14,15,21] by designing various machine learning architectures, such as random forest (RF), support vector machine, ANN, and convolution neural network; training the models by using selected effective sensor measurements and geophysical conditions together with atmosphere and surface ancillary data; and predicting CSM with the well-trained model.

A fully connected deep neural network (FCDN) algorithm applied for VIIRS clear-sky mask (FCDN\_CSM) [14] was developed that efficiently identifies clear-sky pixels for real-time monitoring of the VIIRS observation minus CRTM simulation (O-M) biases for five thermal emission M bands. The monitoring of O-M biases is a key component of the Integrated Calibration/Validation System (ICVS, <https://www.star.nesdis.noaa.gov/icvs>) established by the NOAA Center for Satellite Applications and Research (STAR), which uses an updated ACSPO CSM as clear-sky identification [22]. Hereafter, this FCDN\_CSM will be referred to as version 1 (v1). The FCDN\_CSM v1 was trained by ten continuous days of S-NPP VIIRS measurements, together with atmosphere and surface ancillary data as model inputs, which are extracted from the European Centre for Medium-Range Weather Forecasts (ECMWF, <https://www.ecmwf.int>) and Canadian Meteorology Centre (CMC) SST product (<https://podaac.jpl.nasa.gov/dataset/CMC0.1deg-CMC-L4-GLOB-v3.0>). The corresponding ACSPO CSM data was used as reference labels. The result showed that the FCDN\_CSM not only has super efficiency, high prediction accuracies (97% for Cloud, 93% for Clear-Sky, and more than 80% for other types), and comparable O-M mean biases and standard deviation (STDs) with ACSPO, but also has sensor migration capability,

whereby the model trained by S-NPP data can be directly used to predict NOAA-20 CSM without significant accuracy loss.

In addition, a FCDN algorithm with the Community Radiative Transfer Model (FCDN\_CRTM) is being developed to explore the efficiency and accuracy of reproducing the Visible Infrared Imaging Radiometer Suite (VIIRS) clear-sky radiances in five TEB/M bands [23], which require a fast, accurate, and stable CSM to improve its efficiency. Therefore, in this paper, we report on further enhancements to FCDN\_CSM that improve the model's stability and also include daytime data analysis. The objectives were to develop a fast and robust FCDN-CSM model that is ready for the FCDN\_CRTM to predict clear-sky radiances, and to better understand model performance based on a combination of the statistics and physical interpretation. This newly developed model is hereafter referred to as FCDN\_CSM version 2 (v2). Section 2 discusses the methodology of this research. A summary of FCDN\_CSM v1 is provided and then we discuss v2 in detail, together with data preprocessing. Section 3 then demonstrates model validation by F-Score; VIIRS O-M biases with clear-sky identification; and long-term performance. Thereafter, Section 4 discusses potential improvements to the model prediction, and Section 5 provides the conclusion.

## 2. Methodology

In this section, we first summarize the FCDN\_CSM v1 and then discuss v2 architecture and data preprocessing in detail.

### 2.1. Summary of FCDN\_CSM Version 1

FCDN\_CSM v1 was designed as a simple FCDN-based architecture, including two hidden layers with  $40 \times 90$  neurons. Instead of a complexed combination of the time, space, and spectral measurements in the physical-based model, the FCDN\_CSM v1 only includes 11 simple input features: (1) three VIIRS measurements—M12, M15, and M16 brightness temperatures (BT), and two geophysical parameters—satellite zenith angle (SZA) and solar zenith angle (SOZA), which are from VIIRS sensor data record (SDR) products; (2) three atmosphere parameters—total water vapor contents (CWV), integrated from the water vapor profiles of ECMWF [3], and surface air temperature (SAT) and surface water vapor contents (SWV), extracted from the surface layer of the ECMWF temperature and water vapor profiles; (3) two surface parameters—the regression SST (REG\_SST) derived from the M12, M15, and M16 BTs with the SST coefficients trained by the NOAA SST team [4], and the reference SST (REF\_SST) from CMC 0.1° daily SST analysis; and (4) a SST spatial variance (SSV) to represent CSM spatial variability, which was calculated by a  $3 \times 3$  moving window for each pixel. The updated ACSPO CSM data was used as reference labels, which ACSPO version 2.4 updated to allow the CRTM simulation to be conducted at the pixel level instead of in the coarse grid, thus significantly improving the VIIRS O-M biases [22]. Four CSM types (Clear-Sky for BT (CS\_BT), Probably Clear-Sky (PCS), Cloud, and Clear-Sky for SST (CS\_SST)) constitute the output layer, where CS\_BT represents the clear-sky pixels that passed both SST and BT tests, and CS\_SST represents the CS pixels that passed the SST test but did not pass the BT test [1]. A cross-entropy loss was used as the cost function of the model. As described in the previous section, although the model was relatively simple, the validation result showed high prediction accuracies after the model was well-trained using selected VIIRS SDR data and other ancillary data for ten continuous days. Furthermore, the FCDN\_CSM used three atmosphere parameters from ECMWF as model inputs to replace three CRTM BTs in M12, M15, and M16, rendering CSM prediction significantly more efficient than the ACSPO. Therefore, FCDN\_CSM is manifestly a better choice as clear-sky identification for the FCDN\_CRTM.

Although the FCDN\_CSM v1 could well predict the CSM for several days immediately following the training data period, as can be imagined using ten continuous days VIIRS SDR data, the model input cannot cover atmospheric and surface state variations for all seasons, which include diurnal and seasonal cycles, and possible climate extremes. An

offline analysis showed that the model prediction accuracy was significantly degraded beyond three weeks of the acquisition of the training data period. Thus, the stability of the model must be improved for the FCDN\_CRTM study and also for long-term monitoring of the VIIRS O-M biases.

## 2.2. FCDN Clear-Sky Mask Review and Enhancement

To further improve the robustness of the FCDN\_CSM model and enhance its use for more general remote sensing applications, we retrained the model using VIIRS data from six dispersion days: 10 March, 5 May, 1 August, 12 October, and 6 November 2019, and 24 January 2020, providing there is at least one day's data in each of four seasons. Because the size of the PCS and CS\_SST pixels is about one order of magnitude smaller than the Cloud and CS\_BT, to make the model more intuitive, we combined PCS and CS\_SST as one type in the FCDN\_CSM v2, defined as Transition, to indicate that the pixel is in transition between CS and Cloud. In addition, we renamed type CS\_BT as CS, because the CS\_BT is the exact CS type we needed to use to identify clear-sky pixels for the VIIRS O-M biases monitoring and for the FCDN\_CRTM prediction.

The input features in FCDN\_CSM v2 were kept almost the same as v1, except that the solar zenith angle was removed, because it is not used for nighttime clear-sky identification [1]. Although v1 was only designed for nighttime, in this study, v2 was designed for both day and night. Because the cloud and clear-sky radiometric characteristics differ between day and night [1,10,11], several changes in input features were needed. First, due to daytime solar reflection contamination, the M12 BTs could not be used. As a substitute, the reflectances of two visible bands (M5 and M7) were used as model inputs. Second, the reflectance changes in visible bands in sun-glint areas are rapid, which may affect the CS identification. Therefore, a glint-angle spatial variance (GSV) calculated from a  $10 \times 10$  moving window around each pixel was used as a daytime input feature to assist the CS identification in the glint area. According to the daytime analysis in [24], we assumed the glint region is an area where the glint angles are less than  $40^\circ$ . Furthermore, the ACSPO CSM was still used to provide reference labels because we did not include land analysis in this study. Finally, because the FCDN\_CSM used the updated ACSPO V2.4 as reference labels, it thus followed ACSPO and used a  $90^\circ$  solar zenith angle as day/night boundary condition [4]. Note that the ultimate goal of the FCDN\_CSM is to assist validation of the congruence between the FCDN\_CRTM prediction and the CRTM simulation, where the significantly more uniformly distributed ocean is the first choice for this application, rather than land. The land has diverse structures, for which the CRTM simulations are more complicated than those of the ocean, and an accurate global land emissivity model is needed [25,26]. Indeed, including global land analysis in FCDN\_CSM is vital for land remote sensing applications, and will undoubtedly be implemented in the future using the NOAA enterprise cloud mask (ECM) as references [27]. The input features for day and night are listed in Table 1, and a summary of the VIIRS bands used in this study is listed in Table 2 to help understand the wavelength and spectral range for each band.

**Table 1.** Summary of input features and output clear-sky mask (CSM) types in the fully connected deep neural network CSM (FCDN\_CSM) v2.

	Day	Night
Common Input Features	Satellite Zenith Angle (SZA), Column Water Vapor Contents (CWV), Surface Air Temperature (SAT), Surface Water Vapor contents (SWV), M15 BT, M16 BT, Regression SST (REG_SST), Reference SST (REF_SST), SST Spatial Variance (SSV)	
Input Features Only for Day or Night	M12 BT	M5 albedo M7 albedo Glint-angle spatial variance (GSV) Solar Zenith Angle (SOZA)
Output CSM Types	Clear-Sky, Transition, Cloud	

**Table 2.** Summary of the VIIRS bands used in the FCDN\_CSM v2.

Band Number	Wavelength ( $\mu\text{m}$ )	Spectral Range ( $\mu\text{m}$ )	Primary Uses
M5	0.672	0.662–0.682	Day
M7	0.865	0.846–0.885	Day
M12	3.70	3.660–3.840	Night
M15	10.763	10.263–11.263	Day and Night
M16	12.013	11.538–12.488	Day and Night

Because the input data cover all seasons and more features are used for daytime, a more complex FCDN model is required to achieve adequate learning of the CSM texture during the model training. Based on the multiple experiments, we finally selected an architecture including three hidden layers with  $32 \times 64 \times 16$  neurons for both night and day, together with a rectified linear unit (ReLU) as an activation function for each hidden layer. In addition, a regularization was introduced in the loss function (cost function) to avoid model overfitting [28]. The equation of the cost function is slightly different from that of v1:

$$J(\hat{y}, y) = \frac{1}{N} \sum_{n=1}^N (-y \log \hat{y} + (1 - y) \log(1 - \hat{y})) + \lambda \sum_{k=0}^m \|W_k^2\| \quad (1)$$

As described in version 1,  $y$  represents reference labels from three ACSPO CSM types shown in Table 1.  $\hat{y}$  represents the prediction results.  $N$  is the size of the mini batch. The symbol  $\lambda$  refers to the regularization coefficient, which is called hyperparameter in typical deep learning architecture. It is used to decide how much to penalize the flexibility of our model. As the value of  $\lambda$  rises, it reduces the value of the weights and thus reduces the variance of  $y - \hat{y}$ . To a point, this increase in  $\lambda$  is beneficial because, by reducing the variance, we avoid overfitting, without losing important properties in the data. However, beyond a certain value, the model begins to lose important properties, giving rise to bias and thus underfitting. Therefore, the value of  $\lambda$  should be carefully selected [28]. In this study, we selected  $\lambda$  to be 0.0001.

### 2.3. FCDN\_CSM Preprocessing and Training

The VIIRS SDR data, together with the ECMWF and  $0.1^\circ$  daily CMC SST, were selected for data preprocessing. During data preprocessing, the ECMWF and CMC gridding data were interpolated with time and space to match the VIIRS pixel. Then, the CWV, SAT, and SWV were calculated from the ECMWF atmosphere profiles. The regression SSTs were retrieved from the VIIRS M12, M15, and M16 BTs and the SST coefficients generated by the NOAA STAR SST team [1]. The SSV is calculated from the SST variance with a  $3 \times 3$  moving window. As with SSV, the GSV is calculated from a  $10 \times 10$  moving window around each pixel. All input data were generated after screening out the land, snow, and ice pixels, using the 1 km land mask product from the United States Geological Survey (USGS) (<https://lpdaac.usgs.gov/products/gfsad1kcmv001/>), and sea ice fraction from the CSM SST product. Although ice and snow can also be trained and predicted by AI models [15], we experienced more than 10% misidentification for this portion, which would significantly affect later FCDN\_CRTM prediction accuracy. Therefore, in this study, we used the CMC ice data instead of direct prediction.

Roughly 40 million samples were accumulated after data preprocessing. The samples were further separated into training, validation, and testing data sets, at a ratio of 90:5:5. The sample data were randomly shuffled and normalized before being fed into the FCDN\_CSM, and the number of iterations was extended to 2.4 million to make the cost function converge adequately. The trained model was also checked with the test data to ensure overfitting did not occur. Model training and testing were separated by day and night. The data preprocessing, training, and testing were similar to those of v1, and have been discussed in detail in [14]. The only difference is that the number of iterations during v2 training

was more than that of v1 before reach the point that the model weights and biases were well-optimized, due to the more complex architecture in v2. Therefore, in the next section, we focus on model evaluation by the prediction data.

### 3. Accuracy and Stability of the FCDN\_CSM v2

The well-trained FCDN\_CSM v2 was used to predict six days of data between 21 February 2020 and 30 July 2020. In this section, the prediction results were used to evaluate the accuracy and stability of FCDN\_CSM v2 using the statistical and physical analysis methods through the F-scores and O-M biases.

#### 3.1. Accuracies Assessment with F-Score

The F-score is a measurement commonly used to evaluate the performance of binary or multi-classification problems [29,30]. It is the harmonic mean of the precision and recall, where the recall is the fraction of all actual positives that are predicted to be positive, and precision is the fraction of all positive predictions that are actual positives. The equations of the recall (R), precision (P), and F-score ( $F_\beta$ ) are listed as follows:

$$R = \frac{TP}{TP + FN} \quad (2)$$

$$P = \frac{TP}{TP + FP} \quad (3)$$

$$F_\beta = \frac{(\beta^2 + 1) * R * P}{R + \beta^2 P} \quad (4)$$

where  $TP$ ,  $FN$ , and  $FP$  denote true positive, false negative, and false positive, respectively, which are represented via a confusion matrix [29].  $\beta$  is the weighting of  $R$  and  $P$ . Commonly, two different methods are used: macro averaging F-score ( $maF$ ) and micro averaging F-score ( $miF$ ), as shown in Equations (5) and (6), respectively, to evaluate the overall performance of the multiple classifications [31]:

$$maF = \frac{2 * P_{ave} * R_{ave}}{P_{ave} + R_{ave}} \quad (5)$$

$$miF = \frac{\sum_{i=1}^G TP_i}{\sum_{i=1}^G TP_i + FP} \quad (6)$$

where  $G$  represents the total number of classifiers.  $P_{ave}$  and  $R_{ave}$  are average recall and average precision, respectively, over all classifiers.

Tables 3 and 4 show a summary of recall, precision,  $miF$ , and  $maF$ , and the corresponding number of actual, correct, and predicted pixels for daytime and nighttime in 21 February 2020. The total numbers of pixels are consistent between daytime and nighttime for each CSM type. However, for each daytime or nighttime, the sample sizes of the three CSM types are quite different. The number of type Cloud is four and twelve times more than the CS and Transition, respectively. This imbalance among the classifiers significantly affects their accuracies. For nighttime, the most accurate is type Cloud, where recall and precision reach 97.16% and 99.70%, respectively. Following Cloud, type CS also shows highly accurate recall (96.10%) and precision (93.01%). Type Transition is not as accurate, particularly for precision (72.26%), mainly due to its much smaller input. Indeed, because the type Transition constitutes the PCS and CS\_SST, which are partly identified by spatial variability around each pixel [1,11], inadequate consideration of spatial variance in FCDN\_CSM may be a cause of the low accuracy in the Transition. This issue is further discussed in Section 4. The averages of the  $miF$  and  $maF$  scores are 96.63% and 91.14%, respectively. In daytime, both recall and precision are very similar to those of nighttime for the type Cloud, slightly worse (2–3%) for CS, and further degraded for Transition. Because the daytime has a more challenging climate, including a pronounced diurnal and

seasonal cycle and sun glint effect, it is expected that the daytime accuracies are slightly worse. Finally, as shown in Table 4, the overall *miF* and *maF* are 95.27% and 87.19%, respectively, where *maF* is 4% (91.14–87.19%) smaller than that of nighttime. However, for the imbalanced classifiers, *miF* is better able to present the model performance accurately than *maF* [31], as the worse accuracy for the small portion in Transition does not significantly affect the overall model performance. Therefore, both day and night can be considered to be high accuracies for the model performance according to the *miF*. Hereafter, *maF* will only be used as a reference to assist in the evaluation of the individual classifier accuracy, particularly for Transition.

**Table 3.** Summary of evaluation of three CSM types in nighttime, 21 February 2020.

	Input	Correct	Prediction	Recall (%)	Precision (%)
CS	6,309,189	6,063,150	6,518,594	96.10	93.01
Transition	2,121,462	1,925,740	2,664,887	90.77	72.26
Cloud	29,553,499	28,714,035	28,800,669	97.16	99.70
<b>Total/Average</b>	37,984,150	36,702,925	37,984,150	94.68	88.32
<i>miF</i> and <i>maF</i> (%)		96.63			91.14

**Table 4.** Summary of evaluation of three CSM types in daytime, 21 February 2020.

	Input	Correct	Prediction	Recall (%)	Precision (%)
CS	6,623,885	6,106,453	6,782,545	92.19	90.03
Transition	2,283,160	1,832,188	2,802,059	80.25	65.39
Cloud	27,933,110	27,157,602	27,255,551	97.22	99.64
<b>Total/Average</b>	36,840,155	35,096,243	36,840,155	90.00	85.02
<i>miF</i> and <i>maF</i> (%)		95.27			87.19

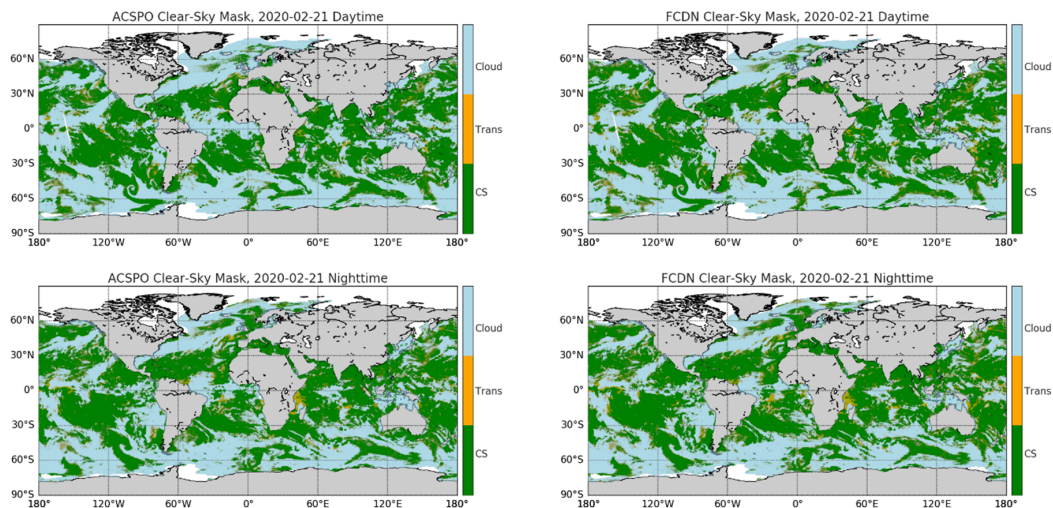
Figure 1 shows the global distribution of the ACSPO CSM and the FCDN\_CSM prediction on 21 February 2020. The global distributions are quite consistent between the ACSPO CSM and the FCDN\_CSM for both day and night, regardless of the latitude, coastal area, and sun glint area, which could involve rapid atmospheric and geophysical condition changes. Both CSMs are also consistent with the day true-color images and night images for VIIRS monitored on the ICVS web page. Note that the FCDN\_CSM mainly focuses on clear-sky identification for improving the FCDN\_CRTM performance. This is slightly different from cloud mask products, such as the VIIRS cloud mask (VCM) [10,11], which mainly analyzes cloud types and cloud radiometric characteristics. Therefore, the analyses of different cloud types are out of scope of this paper. With the exception of the F-score analyses in this section, we further validated the FCDN\_CSM accuracy and stability by evaluating global O-M mean and standard deviations, and compared them with ACSPO CSM, as discussed in the next subsection.

### 3.2. Validation with O-M Biases

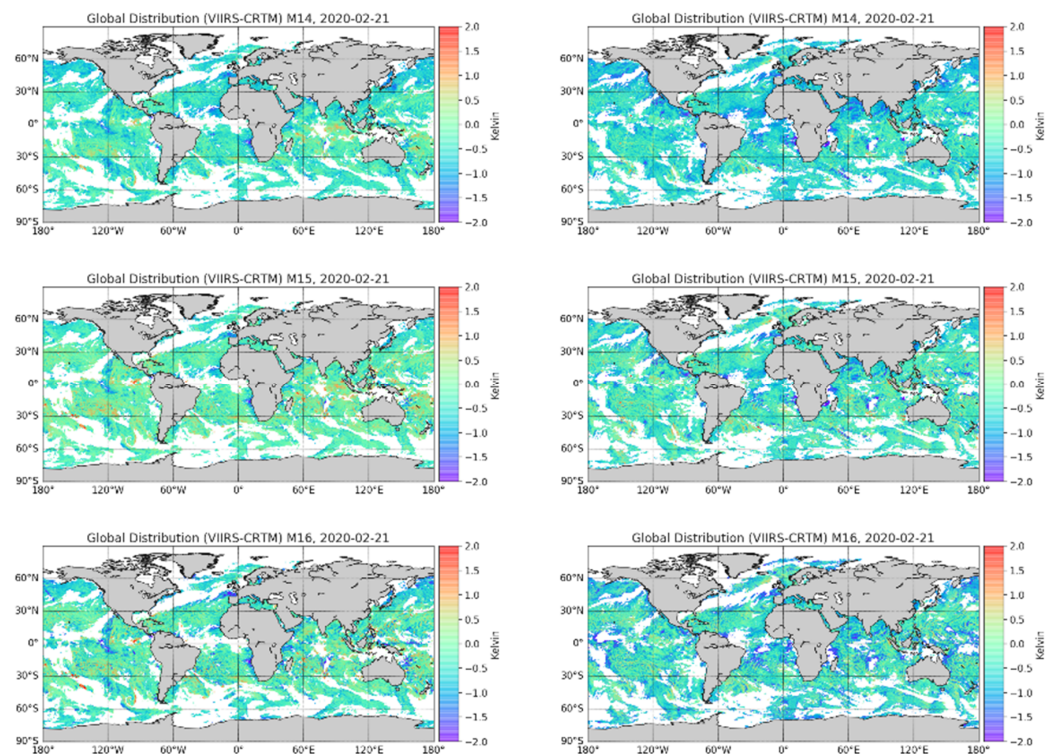
An evaluation of the VIIRS radiometric biases with the O-M biases for TEB bands has been conducted in earlier research [3–6]. Similarly, we used the analysis method of the O-M biases to evaluate ACSPO CSM [3], where the global O-M biases for TEB bands were calculated using the ACSPO CSM to identify clear-sky pixels, and the CSM was then evaluated by the O-M mean biases and STDs. As with the evaluation of ACSPO CSM, we also used O-M biases to evaluate FCDN\_CSM accuracy and stability.

Table 5 shows the global O-M statistics corresponding to Figure 1, using the two CSMs to identify clear-sky pixels. Due to solar reflection contamination, M12 was not used in the daytime analysis. The global O-M mean biases of the FCDN\_CSM and ACSPO are comparable for all bands and both day and night, suggesting that the predicted CSM is unbiased with respect to ACSPO CSM. STDs are also close to those of the ACSPO, although they are slightly worse for the three long wave IRs (LWIR): M14, M15, and M16. More

detail about the accuracy of STD is provided below. Figures 2 and 3 further show global distribution and histograms of the O-M biases for VIIRS M14, M15, and M16 for day and night using the FCDN\_CSM as a clear-sky identification. The global distributions are uniform and the O-M mean biases in most areas are close to zero for both day and night. All histograms are Gaussian distributed. The O-Ms in daytime are slightly warmer than at night, as expected, due to the pronounced daytime diurnal cycle, which was not taken into account in the CRTM simulation [3].



**Figure 1.** Global distribution of CSM types Advanced Clear-Sky Processor over Ocean (ACSPO) (actual) and FCDN\_CSM (predicted) on 21 February 2020, including Clear-Sky pixels (CS), cloud pixels (Cloud), and transition pixels between Clear-Sky and Cloud (Trans).

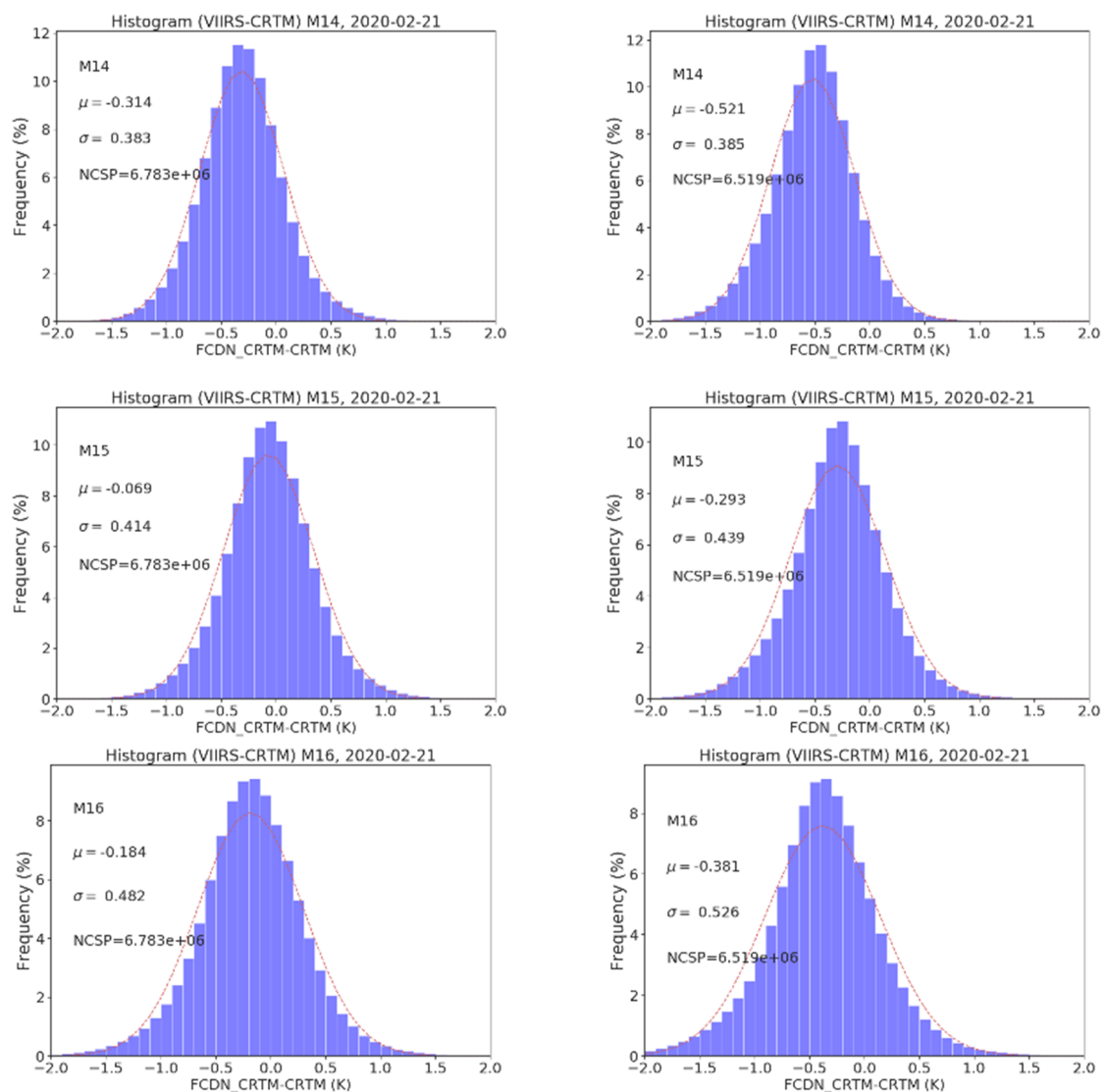


**Figure 2.** Global distribution of the O-M biases on 21 February 2020 for VIIRS M14 (top), M15 (middle), and M16 (bottom), using FCDN\_CSM as clear-sky identification for both daytime (left) and nighttime (right).



**Table 5.** Global O-M statistics for 21 February 2020 day and night in the bands M12–M16 with clear-sky identification using ACSPO CSM and FCDN\_CSM. ( $\mu$ : O-M mean;  $\sigma$ : O-M standard deviation; NCSP: the number of clear-sky pixels).

	Nighttime				Daytime			
	ACSPO		FCDN_CSM		ACSPO		FCDN_CSM	
	$\mu$	$\sigma$	$\mu$	$\sigma$	$\mu$	$\sigma$	$\mu$	$\sigma$
<b>M12</b>	−0.0281	0.2900	−0.0405	0.3146	N/A	N/A	N/A	N/A
<b>M13</b>	−0.5805	0.2500	−0.5894	0.2640	−0.0808	0.4267	−0.0912	0.4265
<b>M14</b>	−0.5246	0.3513	−0.5213	0.3835	−0.3156	0.3477	−0.3141	0.3808
<b>M15</b>	−0.3026	0.4006	−0.2933	0.4370	−0.0736	0.3688	−0.0690	0.4122
<b>M16</b>	−0.3958	0.4760	−0.3812	0.5233	−0.1927	0.4232	−0.1841	0.4797
<b>NCSP</b>	6,309,189		6,518,594		6,623,885		6,782,545	



**Figure 3.** Histograms of the O-M biases on 21 February 2020 for VIIRS M14 (top), M15 (middle), and M16 (bottom), using FCDN\_CSM as clear-sky identification for both daytime (left) and nighttime (right).

All global statistics and distribution of O-M biases are generally consistent with those of ACSPO CSM, with the exception of the STDs, which are slightly worse for LWIRs; these decreased from 0.032 K in M14 to 0.045 K in M16 in nighttime, and from 0.033 K in M14 to 0.055 K in M16 in daytime. As shown in the table, one reason for the slight

STD degradation in LWIRs is because the number of clear-sky pixels predicted by the FCDN\_CSM model ranges from 2.3% (day) to 3.3% (night) larger than that in the ACSPO CSM, which may attribute to residual cloud in the FCDN\_CSM model. However, this is not the only case. Type Cloud generally occupies ~80% of the total pixels—about four times larger than type CS and more than ten times larger than type Transition. Although the Cloud predictions were highly accurate, the 97% recall (Tables 3 and 4) means that there remains a 3% misidentification, which was distributed to CS or Transition, resulting in a slight degradation in precision for type CS, and significant accuracy reduction for type Transition. As a result, ~9% and ~7% pixels were misjudged as CS for day and night, respectively, as shown in Tables 3 and 4. This clearly does not mean that all misjudgments in CS are real Cloud or PCS types. An offline analysis of a subset of the 3% misidentification in Cloud showed that the O-M biases were very close to zero, and more similar to CS than to Cloud. This indicates that the ACSPO CSM algorithm may be somewhat conservative, as discussed in [1], resulting in misjudgment of some CS pixels as Cloud in ACSPO, which was corrected by the FCDN\_CSM prediction.

Overall, some room still exists to improve FCDN\_CSM in the future. Although one might think that increasing the amount of Transition and CS in the training data set would be a solution to improve the identification accuracies of the model, extensive experiments have been conducted and shown that this is not the case. As we discussed in the previous subsection, the root source of this cloud misidentification may be inadequate consideration of the surrounding effects for each pixel in the current FCDN\_CSM model, because Cloud and PCS are partly tested by the radiative variation of the surrounding pixels [1,11]. Further fine-tuning of the model is needed to improve the CSM identification accuracy, particularly for the remaining 3% misidentification in the recall for type Cloud. Further discussion about this issue is provided in Section 4.

Nevertheless, both recall and precision for CS are highly accurate (>90%) for both daytime and nighttime, and the largest degradation in STDs (~0.055 K) is still within the range of the FCDN\_CRTM validation. Furthermore, similar to the case of v1 [14], using a NOAA internal Linux server with 100 G memory and 2.2 G multi-core CPUs and without GPU support, the FCDN\_CSM v2 takes about 20 s to generate one day of CSM (about 0.6 billion pixels), excluding the calculation of CWV and other atmosphere parameters, whereas the updated ACSPO v2.4 needs more than five hours to obtain the same CSM product. This high efficiency, together with the high accuracies in F-score and O-M biases, render the FCDN\_CSM a better selection as the clear-sky identification for the FCDN\_CRTM.

### 3.3. Stability of the FCDN\_CSM

To check the stability of the FCDN\_CSM, we used FCDN\_CSM v2 to predict CSM and analyzed O-M biases for the other five dispersion days (16 March 2020, 15 April 2020, 16 May 2020, 10 June 2020, and 30 July 2020), which comprise nearly one day per month selected from March to July in 2020. Including 21 February 2020, a total of six days' data were used to evaluate the stability of the FCDN\_CSM. Note that all days' selection was random. We did not apply any specific conditions to these days. Input, correct, and F1-score results for type CS, together with corresponding recall, precision, and overall  $miF$ , are listed in Tables 6 and 7. The F1-score is  $F\beta$ -score when  $\beta$  is equal to one, giving the same weight to recall and precision. Note that while  $miF$  is used to check overall FCDN\_CSM performance, the other parameters in the tables are only for type CS, as only CS is needed for the FCDN\_CRTM validation.

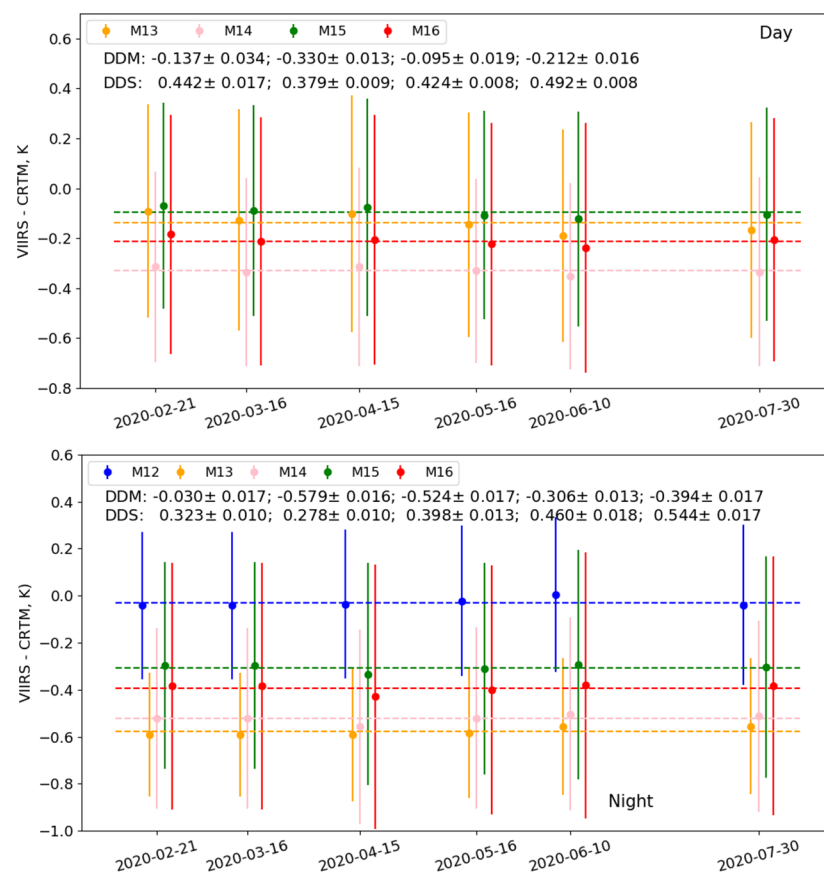
**Table 6.** Summary of the FCDN\_CSM daytime predictions for six days' data.

	Input	Correct	Recall (%)	Precision (%)	F1-Score (%)	miF (%)
21 February 2020	6,623,885	6,106,453	92.18	90.03	91.09	95.27
16 March 2020	6,648,601	6,152,427	92.54	90.06	91.28	94.83
15 April 2020	6,325,957	5,802,787	91.72	89.62	90.66	95.08
16 May 2020	6,321,889	5,823,135	92.11	90.18	91.13	94.75
10 June 2020	5,860,868	5,356,848	91.40	89.25	90.32	95.05
30 July 2020	6,066,212	5,484,928	90.41	89.82	90.11	95.45

**Table 7.** Summary of the FCDN\_CSM nighttime predictions for six days' data.

	Input	Correct	Recall (%)	Precision (%)	F1-Score (%)	miF (%)
21 February 2020	6,309,189	6,063,150	96.10	93.01	94.53	96.63
16 March 2020	6,438,926	6,180,724	95.99	92.76	94.35	96.31
15 April 2020	6,306,972	6,016,344	95.39	92.18	93.76	95.95
16 May 2020	6,355,016	6,100,474	95.99	92.83	94.38	96.21
10 June 2020	6,031,163	5,782,167	95.87	92.25	94.03	95.96
30 July 2020	5,756,199	5,531,779	96.10	91.78	93.89	96.23

Recall, precision, and F1-score are generally consistent for all five days (both daytime and nighttime). The typical values are 92%, 90%, and 91% for daytime and 96%, 92%, and 94% for nighttime, respectively. All statistical values are comparable with the high accuracies of 21 February 2020, although there are minor degradations with the time in some parameters at the end of the analysis period. For instance, the maximum degradations are in daytime recall and nighttime precision, which decreased by ~2.1% and ~1.2% on 30 July 2020—about half a year from the selected training data set. As expected, both recall and precision for nighttime are 2–4% higher than those of daytime for every analysis period, making the F1-score and the *miF* ~3% and ~1% higher. Furthermore, *miF* persists at ~95% for day and ~96% for night, suggesting not only that the CS type has high prediction accuracy and stability, but also that Cloud has great accuracy, and both Cloud and Transition are quite stable in time. The global O-M distributions and corresponding histograms for the latter five days were similar to those of 21 February 2020—global distributions of the O-M mean biases are uniform and close to zero, and the corresponding histograms are Gaussian distributed, as shown in Figures 2 and 3. Figure 4 shows the error bars of the VIIRS O-M biases for six dispersion days from February to July 2020 for daytime and nighttime, where the VIIRS clear-sky pixels were identified by FCDN\_CSM v2. Two-line statistics values show the day-to-day means (DDM) and STDs (DDS) of the O-M mean biases and STDs for each corresponding band, as a check on the temporal and spatial variability of the O-M biases. The dashed lines represent the DDMs for each band. The O-M mean biases are consistent with the corresponding DDM lines, with uncertainty within several thousandths of a Kelvin for both daytime and nighttime, and STD uncertainty is similar. This result suggests the O-M biases are generally stable over time. This high stability also indicates that there is no significant overfitting in the FCDN\_CSM v2.



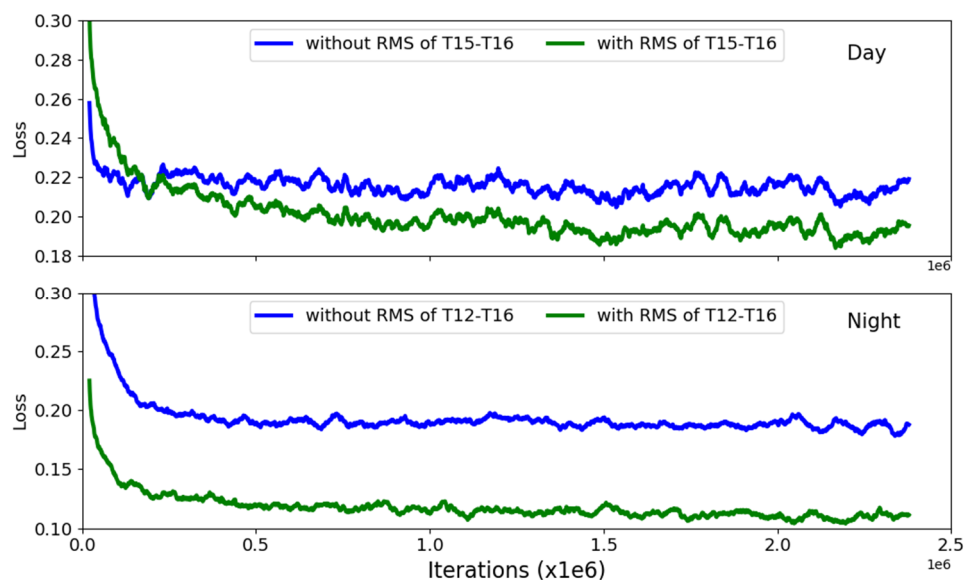
**Figure 4.** The error bars of the Visible Infrared Imaging Radiometer Suite (VIIRS) O-M biases for six dispersion days from February to July 2020 for day (**upper**) and night (**bottom**). The VIIRS clear-sky pixels were identified by FCDN\_CSM. Two-line statistics values present the day-to-day means (DDM) and STDs (DDS) of the O-M means and STDs for each corresponding band ordered from M13 to M16 for daytime and from M12 to M16 for nighttime. The dashed lines represent the DDMs for each band.

#### 4. Discussion

Due to the high prediction accuracies, efficiency, and stability, at the time of writing, the FCDN\_CSM v2 has been successfully used for the FCDN\_CRTM as clear-sky identification to predict VIIRS clear-sky radiances for five TEB/M bands. The result was documented in the companion paper—Part 2 and previously published [23]. In addition, we were also exploring possible means to improve the model, which is discussed in this section.

As discussed in the previous section, the slightly worse accuracy in type Transition, mainly resulting from a 3% misidentification from type Cloud, appears to be partly due to the inadequate consideration of spatial variance in FCDN\_CSM, because Cloud and PCS are partly tested by the variation in the surrounding pixels [1,11]. This raises questions about how to verify this hypothesis, and whether any potential improvement can be made to the FCDN\_CSM prediction accuracy. Because the FCDN\_CSM architecture is relatively simple, and has only 13 and 10 input features for daytime and nighttime mode, and multiple experiments have been conducted to tune the number of layers and neurons and other hyperparameters during the model training and testing, it is unlikely that the model's accuracy can be further improved by continued tuning of the model. Recall that in FCDN\_CSM v1, we conducted a sensitivity analysis about the selection of important features and successfully improved the model's efficiency without significant loss of accuracy [15]. Thus, the selection of features may still have the potential to provide a means to improve FCDN\_CSM prediction accuracy and verify our hypothesis above. Therefore, in this section, we tested a new feature—a root mean square (RMS) of BT difference, which represents spatial radiative variability in FCDN\_CSM, in addition to the

individual BTs as the model inputs. The BT difference between M15 and M16 ( $T_{15-16}$ ) was used for daytime, and the BT difference between M12 and M16 ( $T_{12-16}$ ) for nighttime. As is well-known,  $T_{12-16}$  and  $T_{15-16}$  are comprehensively used in the cloud mask algorithm to assist in the classification of CS and semitransparent clouds, by exploiting radiative properties of clouds in the thermal IR spectral range [1,11,12]. Both  $T_{12-16}$  RMS ( $RMS_{12-16}$ ) and  $T_{15-16}$  RMS ( $RMS_{15-16}$ ) were calculated from a  $40 \times 40$  moving window around each pixel. We retrained the model using the same six days' data as described in Section 2, but added  $RMS_{12-16}$  for nighttime and  $RMS_{15-16}$  for daytime as a new feature. Figure 5 shows the changes to the cost functions during the model training with comparison to the cases without the new feature, which have the same number of input features as the FCDN\_CSM v2 listed in Table 1. It is clear that, in the daytime, the cost functions for the case with the  $RMS_{15-16}$  are larger in the first 200,000 iterations. However, after the model was trained adequately, the cost functions became smaller than those without the RMS, and the cost further declined at the end of the training. For nighttime, the cost function for the case with the  $RMS_{12-16}$  is persistently smaller than that without the RMS and the amplitude is significantly larger than that of the daytime. Both cost reductions suggest that the model biases could be further reduced by adding the  $RMS_{12-16}$  and  $RMS_{15-16}$ , and the reduction in nighttime is more pronounced than that in daytime.



**Figure 5.** The changes in cost function for day (upper) and night (bottom) during FCDN\_CSM training with and without the  $RMS_{12-16}$  or  $RMS_{15-16}$  as a new feature.

Table 8 shows recall (R) and precision (P) for three CSM types in test data between the cases of with and without  $RMS_{12-16}$  and  $RMS_{15-16}$ , for both daytime and nighttime. The  $miF$  and  $maF$  are also provided. The precisions of the type Cloud are more than 99.6% for all cases and are consistent between the cases with and without the new feature. However, for the cases with the new feature, the recall of type Cloud increases 0.45% (97.91–97.46%) in daytime and 1.18% (98.18–97.00%) in nighttime. Thus, the misidentification in Cloud is reduced from 3% to 2.5% and 1.82% for daytime and nighttime, respectively, which reduces the Cloud contamination to the other two types, and thus improves the recall and precision for both CS and Transition, particularly for nighttime. The precision of Transition and CS increases from 72.04% and 92.94% to 78.17% and 95.51%, respectively. As a result,  $miF$  for the cases with the new feature increases by 0.43% for daytime and 1% for nighttime, and  $maF$  increases by 1% for day and 2% for night. The O-M mean biases and STDs in each case are listed in Table 9. As expected, the means are comparable between the cases with and without the new feature, but the STDs are improved for all bands, especially for the nighttime M16, where the STDs were reduced by 0.04 K. Overall, selection of features is a

potential means to improve the model accuracy. Because the FCDN\_CSM v2 has been used for FCDN\_CRTM to predict clear-sky radiances for VIIRS TEB/M bands and the related results have been published [23], and currently the evaluation of this new feature did not reach full maturity, we decided to add the RMS feature to the next version of FCDN\_CSM (v3), rather than to v2, and the accuracies and stabilities for both ocean and land will be re-evaluated.

**Table 8.** Prediction accuracies for test data using FCDN\_CSM v2 or FCDN\_CSM v2 plus new RMS feature as Clear-Scheme 2. RMS: FCDN\_CSM v2 plus new RMS feature).

	Daytime				Nighttime			
	FCDN_CSM v2		v2 + RMS <sub>15–16</sub>		FCDN_CSM v2		v2 + RMS <sub>12–16</sub>	
	R (%)	P (%)	R (%)	P (%)	R (%)	P (%)	R (%)	P (%)
<b>CS</b>	92.06	90.58	91.46	91.90	95.97	92.94	95.99	95.51
<b>Transition</b>	80.75	67.36	83.66	68.69	89.93	72.04	91.34	78.17
<b>Cloud</b>	97.46	99.60	97.91	99.72	97.00	99.64	98.18	99.60
<b>Total/Average</b>	90.09	85.85	90.82	86.76	94.30	88.20	95.17	91.09
<i>miF (%)</i>	95.37		95.80		96.40		97.40	
<i>maF(%)</i>	87.91		88.74		91.15		93.09	

**Table 9.** The O-M mean biases and STDs for test data for VIIRS bands M12–M16 using FCDN\_CSM v2 or FCDN\_CSM v2 plus new RMS feature as clear-sky identification ( $\mu$ : O-M mean;  $\sigma$ : O-M standard deviation; v2+RMS: FCDN\_CSM v2 plus new RMS feature).

	Daytime				Nighttime			
	FCDN_CSM v2		v2 + RMS <sub>15–16</sub>		FCDN_CSM v2		v2 + RMS <sub>12–16</sub>	
	$\mu$	$\sigma$	$\mu$	$\sigma$	$\mu$	$\sigma$	$\mu$	$\Sigma$
<b>M12</b>	N/A	N/A	N/A	N/A	−0.0270	0.3042	−0.0263	0.2942
<b>M13</b>	−0.1091	0.4649	−0.1059	0.4594	−0.5779	0.2671	−0.5834	0.2660
<b>M14</b>	−0.3597	0.3901	−0.3549	0.3800	−0.5549	0.4008	−0.5617	0.3870
<b>M15</b>	−0.1083	0.4226	−0.1035	0.4116	−0.3242	0.4574	−0.3260	0.4318
<b>M16</b>	−0.2285	0.4867	−0.2228	0.4753	−0.4210	0.5512	−0.4179	0.5149

In addition to prediction accuracy, long-term stability is also a critical factor of the FCDN\_CSM performance that needs to be carefully evaluated. At the time of writing, the selected prediction data were only accumulated until 30 July 2020, which covered half a year from the end of the selected training data period. During the whole evaluation period, the FCDN\_CSM v2 showed long-term stability for both O-M mean biases and STDs, and obviously outperforms v1, for which a period of stability of only several weeks appeared. Although further validation of the model stability is needed by accumulating recent or future data, the degradations in daytime recall and nighttime precision in 30 July 2020 (Tables 6 and 7) imply that the stability of the FCDN\_CSM v2 may degrade for a more extended prediction period. Therefore, it is still necessary to consider potential means to improve future model stability. The discussion below aims to achieve this purpose. First, time and location, which were not included in the FCDN\_CSM v2, may be two potential features to improve long term stability. Second, we noted that the addition of the new RMS feature can improve prediction accuracies. It is also possible to improve the stability by further checking the stability using the other five days' data. Third, using more data for training may be another means to improve model stability. In addition, the model architecture can still be fine-tuned to further avoid model overfitting. Finally, similar to the case of FCDN\_CRTM, retraining the model periodically is also a substitute method to maintain long-term stability of the model.

One advantage of the FCDN\_CSM is migration capability, that is, the NOAA-20 VIIRS CSM will be predicted directly using the well-trained FCDN\_CSM v2 by S-NPP data.

This advantage has been demonstrated in detail in the FCDN\_CSM v1 [14]. Because the design, data preprocessing, training, and testing for v2 are quite similar to those for v1, the migration advantage could be applied to v2. Indeed, further quantitative validation is needed to check the prediction accuracies and stability for NOAA-20, and we will re-evaluate the migration advantage quantitatively in the next version.

## 5. Conclusions

An earlier-developed FCDN\_CSM was reviewed and enhanced to improve its stability, in addition to its accuracy and efficiency. This enhanced model is referred to as FCDN\_CSM v2. In addition, daytime analysis was included in v2. The objective was to develop a fast and robust FCDN\_CSM for CS identification for the FCDN\_CRTM model. Six dispersion days of data, covering all seasons, were selected as the model inputs to improve model stability. Because the input data covers all seasons and more features are used for daytime, the model architecture was redesigned to include three hidden layers with  $32 \times 64 \times 16$  neurons for both nighttime and daytime to be trained adequately. The input features were extracted from the VIIRS SDR data, in conjunction with ECMWF and CMC SST. The well-trained model was then used to predict six dispersion days' data in 2020 as an accuracy and stability check.

Based on the analyses of the F-score, which is commonly used to evaluate the performance of classification problems, of the three CSM types predicted in the FCDN\_CSM v2, type Cloud was the most accurate, showing ~97% recall and more than 99% precision for both daytime and nighttime. This was followed by the type Clear-Sky, which showed ~96% recall and ~93% precision in the nighttime, and was ~3% worse in the daytime. The high prediction accuracies persisted in all prediction days, with the exception of slight degradations (~2.1% daytime recall and ~1.2% nighttime precision) for the last prediction day, which lay about half a year from the time of the training data. The O-M mean biases are comparable with the ACSPO CSM for all bands, as are the STDs of the short-wave IRs (M12 and M13); whereas the standard deviations (STD) were slightly degraded in long wave IRs (M14, M15 and M16), indicating that residual cloud or outliers may have existed in the FCDN\_CSM. Thus, further fine-tuning to improve the O-M biases may be required in the future. An improvement for the model was discussed, which uses an RMS of the BT difference as a new input feature to represent the spatial radiative variability around each pixel. Overall, the consistent O-M means and STDs for whole prediction periods proved that the FCDN\_CSM v2 is robust and does not have significant overfitting. Combined with the excellent F-scores, stability, high efficiency, and allowable STDs, the FCDN\_CSM version 2 has been successfully used for the FCDN\_CRTM to predict VIIRS clear-sky radiances for five TEB/M bands [23]. Our future work will extend the FCDN\_CSM functionalities to include land analysis.

**Author Contributions:** X.L. developed methods, created the evaluation dataset, analyzed results and wrote the manuscript. Q.L. supervised research and technique guide. All authors have read and agreed to the published version of the manuscript.

**Funding:** This research was funded by NOAA grant NA14NES4320003 (Cooperative Institute for Satellite Earth System Studies-CISESS) at the Earth System Science Interdisciplinary Center of University of Maryland.

**Institutional Review Board Statement:** Not applicable.

**Informed Consent Statement:** Not applicable.

**Data Availability Statement:** Not applicable.

**Acknowledgments:** CRTM and ACSPO are provided by the CRTM and SST teams of NOAA STAR. The authors thank Alexander Ignatov, Changyong Cao, and Sid Boukabara for advice and help. We also thank Christopher Grassotti and the STAR MiRS Team for technical discussions and suggestions. The views, opinions, and findings contained in this report are those of the authors and should not be construed as an official NOAA or U.S. Government position, policy, or decision.

**Conflicts of Interest:** The authors declare no conflict of interest.

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