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**U.S. DEPARTMENT OF COMMERCE**  
NATIONAL OCEANIC AND ATMOSPHERIC ADMINISTRATION  
Environmental Research Laboratories

TINY  
A Short Program for TTY Interface  
to a NOVA Minicomputer

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Atmospheric  
Physics and  
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BOULDER,  
COLORADO  
September 1974

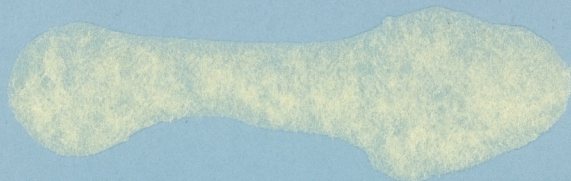
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NATIONAL OCEANIC AND ATMOSPHERIC ADMINISTRATION

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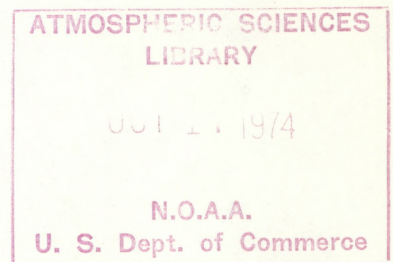
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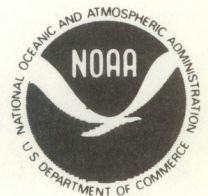
Atmospheric Physics and Chemistry Laboratory  
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TINY  
A Short Program for TTY Interface to a NOVA Minicomputer

Uwe Herbert Grote<sup>1</sup>

1. USER MANUAL

1.1 General

This program makes possible direct communication in machine code between a teletypewriter (TTY) and a NOVA minicomputer. It can debug or input short programs; it has a dumping capability and a simple editing feature which compensate for limited memory. It uses octal numbers. In the appendices are basic NOVA instructions, examples of locations, the program listing, flow charts for certain operations, and a table showing sequence of events.

1.2 Controls

SPACE	Print present (or next) location and its contents
CARRIAGE RETURN	Print previous location and its contents
LINE FEED	Delete last word
RUBOUT	Delete last character
ESCAPE	Return to start
L	Insert last word as low limit
H	Insert last word as high limit
P	Print contents of locations between low and high limit
Z	Enter six zeroes as contents of location

---

<sup>1</sup>Present address: Naval Air Development Center, AETD, Warminster, Pa.

### 1.3 Operation

Depressing a digit key (0 to 7) causes the digit to be printed and to be incorporated into a word that is stored in memory. Depressing a key that represents neither a valid digit nor a control function will not contribute to the word; a question mark will be printed.

Depressing the "ESC" key brings control back to the starting location. A carriage-return and line-feed are initiated and a dot is printed to indicate that the next five digits will be entered as an address.

After five digits have been entered, a space is printed, and the five-digit word is stored as an address. The next six digits represent the contents entered into the defined address.

After the sixth digit of the contents has been entered, a carriage return and line feed occur. The computer is now ready to take the next six digits and store them in the next location. Since there are no control characters for this operation, it is necessary to print all digits (five for an address and six for the contents of a memory location) including leading zeroes.

This procedure provides easy entry to a program in machine language. The first five digits represent the starting address, and each set of six digits thereafter is entered as the contents of the next consecutively numbered location.

Example:

.04652 514327

641723

000413

The dot is printed automatically, indicating the start of an address.

The space, carriage return, and line feed occur automatically; only the numbers are inserted at the keyboard.

04652 is the starting address; the addresses and their new contents are

04652 514327

04653 641723

04654 000413

## 1.4 Corrections

If the operator types a wrong digit, he depresses the RUBOUT key. This prints a left-directed arrow and brings control back to the previous digit. This can be repeated several times. Each time, control goes back one more character.

Several special cases have to be considered:

a. The last character entered is part of the five digit location word. If the RUBOUT key is depressed so many times that control would go beyond the address, a series of operations duplicates those produced by pressing the "ESC" key: Carriage-return and line-feed are initiated, and a dot is printed. The first number entered after the last RUBOUT is then again the first number of an address.

b. The last character entered is the fifth character of the address. A space has been printed to indicate that the address is done. (No new number has been entered.) If the RUBOUT key is depressed now, control goes back to the last digit of the address.

c. The last character entered is part of the contents word. If the RUBOUT key is depressed so many times that control would go beyond the first digit of the contents word, it stops automatically, so that regardless of how many times the RUBOUT key is pressed, control stays at the first digit of the contents word. The first number entered is then the first digit of the contents word.

d. The last character entered is the last digit of the contents word. Carriage-return and line-feed have occurred, and the program is ready to accept the next word. If the RUBOUT key is depressed now, control goes back to the last digit of the contents word just finished.

Example:

.027←516 ←5

The word is 02515. The dot indicates it is an address. The keys depressed were: 027 RUBOUT 516 RUBOUT 5



Example:

.05←←←

.

No word has been stored. The keys depressed were: 05 RUBOUT RUBOUT RUBOUT

Example:

13←←←053276

←2

The word is 053272. The keys depressed were: 13 RUBOUT RUBOUT RUBOUT 05327 RUBOUT 2

If the operator wants to delete the last word, he depresses the LINE FEED key. This causes a right open inequality sign to be printed. In case this happens in the beginning while the starting address is being entered (as long as not more than five keys have been entered), control goes back to start. If the operator depresses the LINE FEED key while a word for storage is being composed, control goes back to the beginning of this word. If the operator depresses the LINE FEED key after a contents word has been finished, the new word will be composed again at the same location. If the operator depresses the LINE FEED key several times while entering an address, a < sign is printed each time. Carriage return and line feed are initiated as if the "ESC" key had been depressed. If the operator depresses the LINE FEED key several times in succession while entering a contents word, a < sign is printed and control goes back one word each time the key is depressed.

Example:

127653

.01157 <

.06721

The word 06721 is entered as the new starting address. The keys depressed after 127653 were: ESC 01157 LINE FEED 06721

Example:

052<154716  
043726  
<172135

The words in storage are 154716 and 172135. The keys depressed were:  
052 LINE FEED 154716043726 LINE FEED 172135

Example:

031276  
152341  
03<<<024513

The word 024513 replaces the word 031276.

### 1.5 Adjacent Locations

Pressing the space-key causes a printout of a location and its contents. If an address has been entered, this address and its contents will be printed. If an address and its contents have been printed, pressing the space-key causes the next location and its contents to be printed.

Pressing the carriage return key causes the last location and its contents to be printed.

Example:

.06325  
06325 000000

[The content of 06325 is assumed to be zero.] The keys depressed were:  
06325 SPACE

Example:

127364  
05632 127364  
05633 721652

[The content of 05638 is assumed to be 721652.] The keys depressed were: 127364 SPACE SPACE

Example:

05427 003236

05426 274106

It is assumed that 05427 003236 has been printed. Depressing the carriage return prints the preceding address and its contents.

### 1.6 Limits

After a location has been entered, it can be stored as an upper or lower limit for a printout, as explained in section 1.7. In this process, the last digit is set equal to zero so that complete lines will be printed. Pressing the L or H button causes the printing of the letter L or H, carriage return, line feed, and the printing of a dot.

Example:

.05002 L

.05126 H

The lower limit is 05000; the upper limit is 05127.

### 1.7 Dump

Depressing the P-button causes the contents of the memory to be printed. The lower limit is the address stored as lower limit, and the upper limit is the address stored as high limit plus seven. If upper and lower limit are the same, the contents of the seven consecutive locations starting with the low limit will be printed.

### 1.8 Zero

Depressing the Z-button enters six zeroes as the contents of the location. It eliminates having to depress the "0" key six times. Similarly, five zeroes can be inserted by depressing the "Z" and "RUBOUT" buttons. The Z-button cannot be used to "zero" the five-digit address word.

Example:

.05001 Z  
137652  
Z  
←2

The addresses and their contents are as follows:

05001	000000
05002	137652
05003	000002

## 2. SUBROUTINES

This section describes significant subroutines of program TINY. Routines not described are straightforward and require no further explanation. The routines described are: STORE, LIST, OPRTN, ESP, RUB/LINE, and PRW.

### 2.1 Routine STORE

Routine STORE is used to enter a word into a certain location. The digits accepted by the READ routine must be organized to a word. A counter NUM determines how many places (three octal bits each) the digit must be shifted left to be located at the proper place within the word. This number is negative for the countdown. Since an address word has only five digits, the first input digit is shifted four places (NUM = -4); the first input digit for a stored word is shifted five places (NUM = 5).

From the READ routine, AC 0 contains the accepted digit in ASCII notation and AC 1 contains a 60 (octal), the basis of ASCII numbers. To verify which key was depressed, the selected digit is printed by subroutine PUTC. A flag (FLAG) is set at this time for a later routine (ESP). AC 1 is then subtracted from AC 0 to deliver the pure digit. Loading the counter NUM next, and checking it for zero, will show whether the accepted digit is the last in the word. If it is, no

shifting is necessary, so control jumps directly to EWO. Otherwise, a shift loop (SHIFT) is entered. NUM is not changed in the shift loop; only AC 1, into which NUM was loaded, is counted down. Since the word was originally zero, and since only one digit is present, the properly shifted digit can be added to the word, which is then stored.

Next, loading NUM into AC 1 and placing the incremented value into AC 2 stores the incremented value in NUM, while also testing the old value of NUM by a move instruction. NUM becomes zero when the last digit is read in. If this happens, the word needs to be stored; if not, more digits have to be read.

Once a word is fully assembled it must be decided whether it should be stored as an address (in ADDR) or as the contents of this address. The flag for deciding is AOW. It is originally -1. Only when a word is initially read in should it be stored in ADDR. Incrementing AOW provides zero in that case. For all positive values of AOW, control goes to MEM. The indication to the keyboard operator that an address is stored is that a space (C40) is printed.

The following part of the routine, starting at CONS and continuing to MEM, is also used by other parts of the program. It initializes the word with zeroes and stores -5 in the counter NUM before control returns to READ. A flag (AONU) is set for a later routine.

After the initial word, a new word is stored by the routine starting at MEM. AC 0 contained the word that is now stored at the location indicated by ADDR, and which is also saved in HOLD for later editing routines. The keyboard operator is notified by a carriage return and line feed that the word has been stored. The address is then incremented and the program is ready to receive the next character from the READ routine.

## 2.2 Routine LIST

The contents of locations specified by the upper and lower limits are dumped with this routine. A subroutine PRW (print word) converts the octal instruction into ASCII form for printout. For a dump, nine

words are printed per line, the first word being the starting address for a set of eight contents words to follow. PRW will also print one or two words per line as called for in routines ESP and ECR.

The address of NLINE is stored in JOUT. NLINE is the beginning of instructions for each new line to be printed. The lower limit is initially set as the current address CADR. Next the upper limit is loaded into AC 2. The current address is compared with it to insure that the upper limit is not exceeded. If the upper limit has been reached, program control goes back to START. Carriage return and line feed are initiated to start each new line. The number 11 (octal) is stored in COUNT for use in PRW to obtain the nine words per line. Minus one (-1) is loaded into NSP (number of spaces) of PRW to provide for one space printed behind the address and one space printed in front of the contents.

### 2.3 Routine PRW

This routine is entered whenever a word and/or address is to be printed. AOW is initialized to -1 to identify the beginning of an address. To print the address, the instruction in ADIN is transferred to EXTR. This instruction can be incremented to load the contents of successive locations starting with TTH.

First, the current address, i.e., the address to be printed, is loaded into AC 1. AC 2 is then loaded with 10000 (octal), and AC 0 is loaded with 60 (octal), the basis of the ASCII numbers. AC 2 can now be successively subtracted from AC 1 until the result is negative. Each time the subtraction results in a positive value, AC 0 is incremented. At the conclusion of the subtractions, AC 0 is incremented. At the conclusion of the subtractions, AC 0 will contain the ASCII code corresponding to the first digit of the word. An "add" instruction restores the last positive value of AC 1. The ASCII character in AC 0 is printed by subroutine PUTC.

This process can also extract the next digits. EXTR is incremented to load the other octal multiples in order. AC 2 is checked each time

to see if the last digit loaded into AC 2 was 1 (one). As long as AC 2 does not contain 1, control goes back to EXTR and extraction of the next ASCII character. AOW is incremented to reflect address completion. After an address has been printed, CADR is decremented to compensate for an incrementation a few steps later in the routine. The incrementation is actually part of the routine starting at NWO.

To print the contents of an address, the instruction WGIN is loaded into AC 2 and stored in EXTR. Subroutine SPP prints the desired number of spaces between words. The current address is incremented to prepare for the next word to be printed (a "jump" step is inserted in case the address should be zero). The value of COUNT is decremented. If COUNT is zero, all words have been printed and the routine ends; otherwise AC 1 is loaded with the contents of the next address, and the routine jumps back to EXTR.

#### 2.4 Routine OPRTN

OPRTN is entered when the READ routine accepts a character that does not decode to an octal number. There are nine operations (TOTN = 11).

The octal value 11 is stored in CNT0 where it can be counted down. The address of the last instruction in OPRTN is loaded into AC 2 and stored in COMPA. The content of the address in COMPA is an ASCII code. By loading the contents of COMPA into AC 2 and subtracting the ASCII code in ACO (entered by READ), we can determine if the two characters agree. Meanwhile, COMPA is decremented, so that the address in COMPA contains a jump instruction to the designated operation. If the two ASCII codes agree, the program is directed to that operation. Otherwise, COMPA and CNT0 are decremented, and the cycle is repeated by a jump to NEXT. When CNT0 reaches zero and the operation is not found, a question mark is loaded into ACO and printed by subroutine PUTC. The program is then ready to read the next character.

## 2.5 Routine ESP

This routine is entered when the keyboard operator depresses the space bar. The routine decides whether to print the present or the subsequent address and its contents. The flags used for this are AOW and FLAG.

The first step is to check whether an address has been stored ( $AOW > -1$ ). If an address has not been stored, control goes back to START. If, however, the keyboard operator has just completed the starting address ( $AOW = 0$ ), FLAG will be incremented, a carriage return and line feed will be initiated, and the program will enter the current address into CADR. Two words (address and contents) are to be printed. NSP is given the value -1 to specify one space. COUNT is set to 2 for PRW, indicating a total of two words to be printed. The return address from PRW is stored in JOUT. The ESP routine is exited with a jump to RET (STORE).

If the operator has entered the starting address and perhaps two or more contents words, AOW will be greater than zero, and the program should print the last address and its contents. FLAG is incremented and checked to see if it is zero. Since FLAG is set to -1 at the beginning of the STORE routine, FLAG equal to zero after this incrementation indicates that ESP was entered from STORE. The address needs to be decremented only if ESP was entered from STORE. Except for address selection, the ESP routine starting at PP is the same as mentioned in the preceding paragraph.

## 2.6 Routine RUB/LINE

If the operator makes mistakes, he can erase the last character (RUB) or the entire word (LINE). There are three flags that direct the flow of events through the routine: AOW (address or word), NUM (number of digits left in word), and AONU (old or new word). AONU is required, since the same condition of AOW and NUM can be obtained after a word (or



address) has been completed, or the immediately following word has been erased. AONU is incremented in the RUB/LINE routine and set to -1 in the STORE routine.

Both keys, RUB and LINE, lead to the same procedure. The entry points are different to allow printing an "arrow" for RUB and a "less than" symbol for LINE. AC 0 will retain the ASCII code, either the "arrow" or the "less than" symbol, throughout the routine to direct the proper course of action.

If the address has not been completed ( $AOW = -1$ ), and all the characters of the partially assembled address are to be erased, depressing LINE will exit the STORE routine and return control back to START. If only one character is to be erased, NUM is checked for -4.  $NUM = -4$  indicates no character has been entered and control goes back to START. A number greater than -4 means that at least one character has been entered and the erase procedure is started (AA): AONU is incremented (to keep record that an erase has been performed), NUM is decremented to its preceding value, and the address/contents are loaded into AC 2. A mask is entered into AC 0 and is shifted so that, when "anded" with AC 2, the last entered character of the address/word is zeroed. The routine is then ready to accept the corrected character from the READ routine.

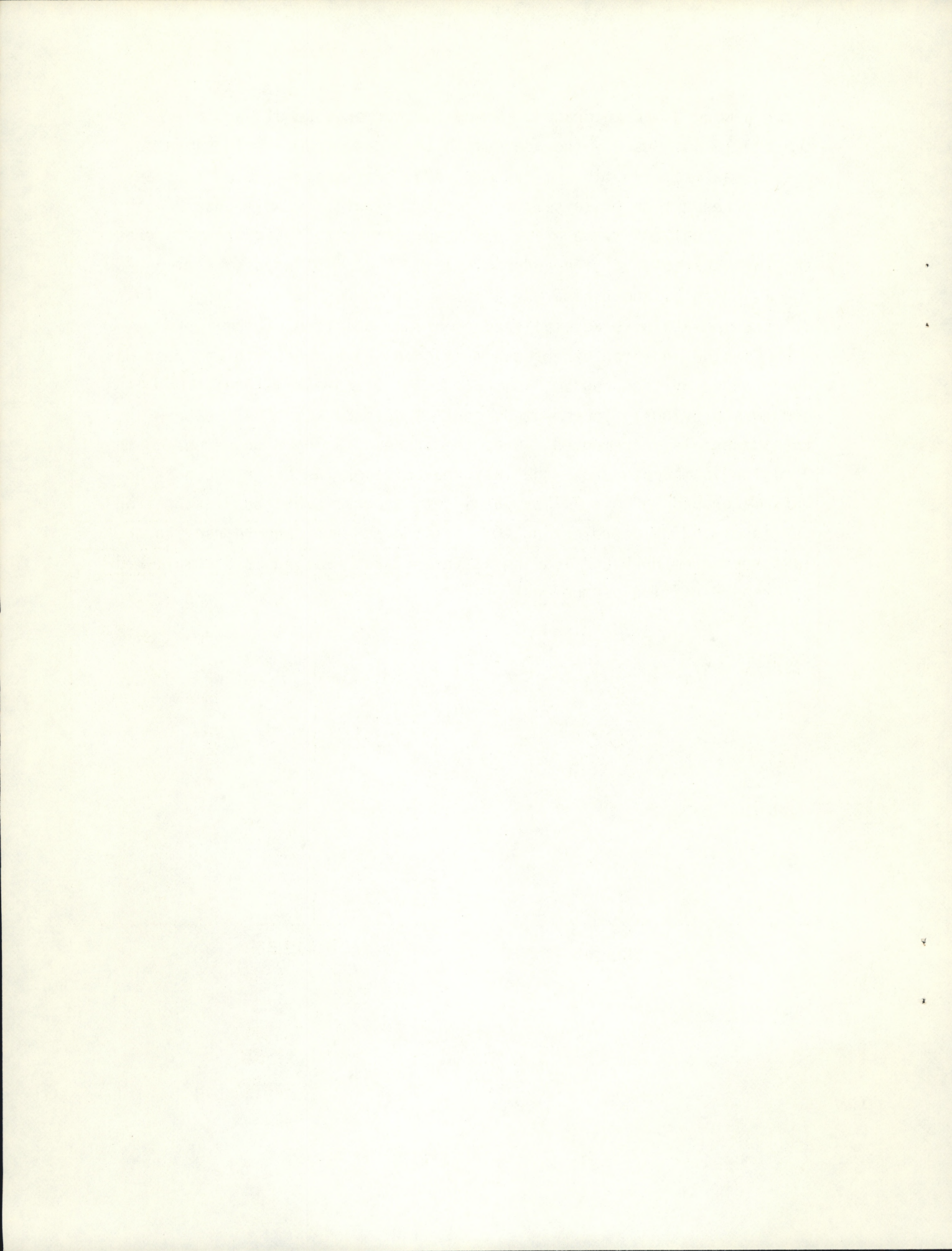
If the address and part of its contents have been entered ( $AOW = 0$ ,  $NUM > -5$ ), and the last character is to be erased, the erase procedure is the same as above. To erase all characters in the contents, control is returned to CONS (STORE).

$AOW > -1$  and  $NUM = -5$  occur before the first character of each word that is to be entered for the given address. If the address at which the word is to be stored was just entered by the operator,  $AOW = 0$ , but if it was incremented by the program, AOW will be positive.

Where  $AOW = 0$ ,  $NUM = 5$ , and the LINE key is depressed, the just completed address will be erased. Control of the program goes to START. There is another time when  $AOW = 0$  and  $NUM = -5$ : When a word is erased AOW is also decremented, so that AOW could also be zero and  $NUM = -5$

after a word has been erased. Since further erasure of word or character should not destroy the address in this case, AONU is incremented during the erase routine. Thus with AONU previously incremented, any further request to erase simply returns control to READ. Should AONU still be equal to -1, no erase has been performed; an instruction erases the last character of the address. This is accomplished by setting AOW = -1, NUM = 0, and taking the address out of HOLD and putting it in AC 2. Erasing again is accomplished by proper shifting of the mask.

Consider now the other case mentioned above, where the address was incremented by the program, so that NUM = -5 and AOW is positive. If AONU was previously incremented, control goes back to READ; otherwise the address is decremented. Once the address has been decremented, the decision is made to erase the last character or the entire word. The word is erased (AC 0 = 74) by jumping to program CONS; the last character is erased by decrementing AOW, setting NUM = 0, and retrieving the last word from HOLD and loading it into AC 2. Erasing is accomplished by proper shifting of the mask.



APPENDIX A  
Basic NOVA Instructions

LDA	0	•	2	<b>AC</b>		INDIRECT ADDRESS	INDEX REGISTER	<b>DISPLACEMENT</b>			
STA	0	4	•								
ISZ	0	•	•	1	•						
DSZ	0	•	•	1	4						
JMP	0	•	•	•	•						
JSR	0	•	•	•	4						

		SOURCE REGISTER		DESTINATION REGISTER				SHIFT	CARRY BASE VALUE	SKIP	
COM	1	SOURCE REGISTER		DESTINATION REGISTER		•	•				
NEG	1					•	•	4	NONE: 0	PRESENT 0	NEVER 0
MOV	1					•	1		LEFT: 1	ZERO 2	ALWAYS 1
INC	1					•	1	4	RIGHT: 2	ONE 4	ZERO CARRY 2
ADC	1					2	•		SWAP: 3	COMPLEMENT PRESENT 6	NONZERO CARRY 3
SUB	1					2	•	4			ZERO RESULT 4
ADD	1					3					NONZERO RESULT 5
AND	1					3	4				CARRY / RESULT ZERO 6 CARRY / RESULT NONZERO 7

Skips if (AC1)=0

MOV #1,1,SZR  
MOV # 1,1,SZR

Skips if  $AC2 \neq AC3$

SUB # 2,3,SNR

Skips if  $AC0 < AC1$

SUBZ # 1,0,SZC

Skips if  $AC0 \leq AC1$

ADCZ # 1,0,SZC



APPENDIX B

Example of Locations for Program TINY

.00400 L  
.01060 H

.00400	.006565	126440	.044554	126000	.044564	.024542	.044547	.020554
.00410	.006554	.060110	.063610	.000777	.060610	.024531	128400	.024526
.00420	107400	.030527	146414	.000546	.006540	176000	.054526	122400
.00430	.024525	125005	.000405	103120	101120	125404	.000775	.024517
.00440	123000	.040515	.040524	.024512	131400	.050510	125004	.000740
.00450	.010520	.000413	.040505	.020537	.006510	126440	.044500	.024473
.00460	.044475	126000	.044471	.000726	.042473	.032472	.050500	.006476
.00470	.010467	.000764	.024476	125102	.000510	152400	.052461	.010471
.00500	.006464	126000	.044452	.000762	.024464	125112	.000672	.014450
.00510	125015	.000551	.014445	.000550	.006450	.030442	.024451	133400
.00520	107400	122404	.000403	.050507	.000402	.050504	.000652	.024515
.00530	.044511	.024500	.044502	.030477	.024500	132433	.000642	.006426
.00540	.030473	.050474	152120	.050475	.002472	.000170	.000177	177774
.00550	.000060	.000465	177773	177777	177777	177774	.000000	.001060
.00560	.000000	.000630	.000621	.000056	.001046	.001053	.001060	177770
.00570	.000000	.030442	.050766	.030766	.050766	.032765	.014764	112415
.00600	.002762	.014761	.014756	.000772	.020433	.006757	.000603	.000675
.00610	.000015	.000436	.000040	.002433	.000033	.000677	.000110	.000675
.00620	.000114	.000706	.000120	.000454	.000012	.000450	.000177	.000643
.00630	.000132	.000400	.001060	.000011	.000634	.000003	.000762	.000077
.00640	177776	.000533	.000137	.000074	.000533	.000411	.000400	.024721
.00650	125132	.002775	125005	.000405	.010700	.000406	.014701	.000404
.00660	.010674	.000401	.006703	.030674	.050750	152000	.050752	150520
.00670	.050745	.030660	.050747	.004467	.002655	.020745	.000402	.020744
.00700	.004546	.030654	.024666	125113	.000407	101213	.002740	.034640
.00710	156405	.002735	.000430	.034637	156404	.000423	125004	.000413
.00720	101213	.002725	.010631	.002722	.014644	.000401	126420	.044626
.00730	.030636	.000415	.010621	.002712	.014623	101213	.002475	.000765
.00740	101213	.002472	.010611	.000401	.014611	.030611	.020621	.024606
.00750	125005	.000406	101120	101120	101120	125404	.000774	113400
.00760	.052454	.002664	152000	.052452	.030433	.050402	.024646	.030432
.00770	.020442	146443	101401	147001	.000775	.004451	.010771	151203
.01000	.000767	.012434	.000403	.014631	.004432	.030413	.050761	.004427
.01010	.010624	.000401	.014623	.000402	.002625	.026617	.000751	.030433
.01020	.030432	100000	.010000	.001000	.000100	.000010	.000011	.000012
.01030	.000015	.000040	.000060	.000455	.000556	.000570	.030602	.020772
.01040	.063511	.000777	.061111	151404	.000773	.001400	.063511	.000777
.01050	.061111	101004	.001400	171000	.020754	.004771	.020751	.004767
.01060	.001000	.000000	.000000	.000000	.000000	.000000	.000000	.000000



APPENDIX C.  
Printout of Program TINY





17155	+	006565	START	JSR	@XCRLF	CARR. RETURN/LINE FEED
17156	+	126440		SUB	1,1	CREATE 0
17157	+	044554		STA	1,WORD	SET WORD = ZERO
17160	+	126000	CONT	ADC	1,1	CREATE -1
17161	+	044564		STA	1,AOW	SET ACW = -1
17162	+	024542		LDA	1,CM4	
17163	+	044547		STA	1,NUM	
17164	+	020554		LDA	0,DOT	
17165	+	006554		JSR	@XPUTC	
-17166		060110	PFAD	NIOS	TTI	PRINT DOT (.)
-17167		063610		SKPDN	TTI	START TTI
17170	-	000777		JMP	.-1	WAIT UNTIL DONE
-17171		060610		DIAC	0,TTI	READ CHARACTER
17172	+	024531		LDA	1,C177	
17173	+	123400		AND	1,0	REMOVE PARITY
17174	+	024526		LDA	1,C170	
17175	+	107400		AND	0,1	ZERO LAST DIGIT
17176	+	030527		LDA	2,C60	
17177	+	146414		SUR#	2,1,SZR	IS CHARACTER A NUMBER
17200	+	000546		JMP	OPRTN	NO - SELECT OPERATION
17201	+	006540	STORE	JSR	@XPUTC	YES - PRINT NUMBER
17202	+	176000		ADC	3,3	
17203	+	054526		STA	3,FLAG	SET FLAG = -1
17204	+	122400		SUR	1,0	SUBTRACT 60 FROM ASCII
17205	+	024525		LDA	1,NUM	ACI = NUM
17206	+	125005		MOV	1,1,SNR	LAST CHARACTER OF WORD
17207	+	000405		JMP	EWO	YES - DO NOT SHIFT
17210		103120	SHIFT	AD7L	0,0	NO - SHIFT CHARACTER
17211		101120		MOVZL	0,0	
17212		125404		INC	1,1,SZR	INCR. ACI IS ACI = ZERO
17213	-	000775		JMP	.-3	NO - SHIFT AGAIN
17214	+	024517	FWD	LDA	1,WORD	YES - LOAD STORED WORD
17215	+	123000		ADD	1,0	ADD CHARACTER TO WORD
17216	+	040515		STA	0,WORD	
17217	+	040524		STA	0,HOLD	SAVE WORD
17220	+	024512		LDA	1,NUM	SET ACI = NUM

17221	131400	INC	1,2	INCREMENT NUM
17222	050510	STA	2,NUM	IS AC1 = ZERO
17223	125004	MOV	1,1,SZR	NO - READ NEXT CHARACTER
17224	000742	JMP	READ	YES INCR. AOW, IS AOW = ZERO
17225	010520	ISZ	AOW	NO - STORE CONTENTS
17226	000413	JMP	MEM	YES - STORE ADDRESS
17227	040505	STA	0,ADDR	PRINT SPACE
17230	020537	LDA	0,C40	STORE ZERO IN WORD
17231	006510	JSR	@XPUTC	SFT NUM = -5
17232	126440	SURO	1,1	SET AONU = -1
17233	044500	STA	1,WORD	READ NEXT CHARACTER
17234	024473	LDA	1,CM5	STORE CONTENTS IN LOCATION
17235	044475	STA	1,NUM	SAVE CONTENTS
17236	126000	ADC	1,1	CARR. RETURN / LINE FEED
17237	044471	STA	1,AONU	INCREMENT ADDRESS
17240	000726	JMP	READ	FORM NEXT WORD
17241	042473	STA	0,@ADDR	IS AOW NEGATIVE
17242	032472	LDA	2,@ADDR	YES - PRINT QUESTION MARK
17243	050500	STA	2,HOLD	NO - CREATE ZERO
17244	006476	JSR	@XCRLF	STORE 0 IN CONTENTS
17245	010467	ISZ	ADDR	INCREMENT AOW, IS AOW = ZERO
17246	000764	JMP	CONS	NO - PRINT Z
17247	024476	LDA	1,AOW	YES - CREATE -1
17250	125102	MOVL	1,1,SZC	SET FLAG = -1
17251	000510	JMP	WHAT	READY FOR NEXT WORD
17252	152400	SURO	2,2	IS AOW NEGATIVE
17253	052461	STA	2,@ADDR	YES - PRINT QUESTION MARK
17254	010471	ISZ	AOW	NO - CREATE ZERO
17255	006464	JSR	@XPUTC	STORE 0 IN CONTENTS
17256	126000	ADC	1,1	INCREMENT AOW, IS AOW = ZERO
17257	044452	STA	1,FLAG	NO - PRINT Z
17260	000762	JMP	RET	YES - CREATE -1
17261	024464	LDA	1,AOW	SET FLAG = -1
17262	125112	MOVL#	1,1,SZC	READY FOR NEXT WORD
17263	000672	JMP	START	IS AOW NEGATIVE
17264	014450	DSZ	ADDR	YES-GO TO START
17265	125015	MOV	1,1,SNR	NO-DECREMENT ADDRESS
				IS AOW = ZERO

YFS-PRINT ADDR.AND CONT.  
 NO-DECREMENT ADDRESS  
 PRINT ADDR.AND CONT.  
 PRINT L OR H

ZERO LAST DIGIT OF ADDRESS  
 CREATE 110  
 SUBTRACT 110 FROM ASCII

RESULT 0,ADDR IS HI LIMIT

RESLT NOT 0,ADDR IS LO LIM

STORE ADDRESS OF NLINE

SET STARTING ADDR=LO LIM  
 AC2= HIGH LIMIT  
 AC1= CURRENT ADDRESS  
 IS CUR.ADDR GREATER HI LIM  
 YFS- GO TO START  
 NO- CARR.RETURN/LINE FEED

SET COUNT = 11

SET NSP = -1

NEEDED TO ZERO LAST DIGIT  
 NEEDED TO REMOVE PARITY  
 -4,IDENTIFY LENGTH OF ADDR  
 NEEDED TO BREAK DOWN ASCII  
 ADDRESS OF RET  
 -5,IDENTIFY LENGTH OF WORD  
 SET WHEN CONTENTS IS BEGUN  
 SET WHEN A WORD IS BEGUN

PBN  
 ADDR  
 PP  
 @XPUTC  
 2,ADDR  
 1,MSK  
 1,2  
 0,1  
 1,0,SZR  
 .+3  
 2,LIMHI  
 .+2  
 2,LIMLO  
 START  
 1,XNLINE  
 1,JOUT  
 1,LIMLO  
 1,CADR  
 2,LIMHI  
 1,CADR  
 1,2,SNC  
 START  
 @XCRLF  
 2,TOTN  
 2,COUNT  
 2,2  
 2,NSP  
 @XPRW

A (RET)

JMP  
 DSZ  
 JMP  
 JSR  
 LDA  
 LDA  
 AND  
 AND  
 SUH  
 JMP  
 STA  
 JMP  
 STA  
 JMP  
 LDA  
 STA  
 LDA  
 STA  
 LDA  
 LDA  
 SUR7#  
 JMP  
 JSR  
 LDA  
 STA  
 ADC7L  
 STA  
 JMP

LIM

LIST

NLINE

C170  
 C177  
 CM4  
 C60  
 XRET  
 CM5  
 AONU  
 FLAG

000551 +  
 014445 +  
 000550 +  
 006450 +  
 030442 +  
 024451 +  
 133400  
 107400  
 122404  
 000403  
 050507 +  
 000402  
 050504 +  
 000652 -  
 024515 +  
 044511 +  
 024500 +  
 044502 +  
 030477 +  
 024500 +  
 132433  
 000642 -  
 006426 +  
 030473 +  
 050474 +  
 152120  
 050475 +  
 002472 +  
 000170  
 000177  
 177774  
 000060  
 017242  
 177773  
 000000  
 000000

17266  
 17267  
 17270  
 17271  
 17272  
 17273  
 17274  
 17275  
 17276  
 17277  
 17300  
 17301  
 17302  
 17303  
 17304  
 17305  
 17306  
 17307  
 17310  
 17311  
 17312  
 17313  
 17314  
 17315  
 17316  
 17317  
 17320  
 17321  
 17322  
 17323  
 17324  
 17325  
 17326  
 17327  
 17330  
 17331

INDICATES END OF WORD  
 STORES WORD  
 STORES ADDRESS  
 NUMBER OF OPERATIONS LEFT  
 ADDRESS OF LAD  
 CONTAINS LETTER OR INSTR.  
 ASCII (DOT)  
 ADDRESS OF PUTC  
 ADDRESS OF CRLF  
 NEEDED TO SAVE WORD  
 NEEDED TO ZERO LAST DIGIT  
 IDENTIFIES ADDR.OR CONTS.

SET CNTO = 11

COMPA = ADDRESS OF LAD  
 LOAD CONTENTS OF COMPA  
 DECREMENT COMPA  
 DO ASCII CODES AGREE  
 YES-GO TO SPECIFIED OPER.  
 NO- DECREMENT COMPA  
 DECREMENT CNTO, IS CNTO=0  
 NO- NEXT OPERATION  
 YES- OPER. NOT FOUND  
 PRINT QUESTION MARK

ASCII(CARR.RETURN)

ASCII(SPACE)

ASCII(ESCAPE)

ASCII(L)

ASCII(H)

17332	000000	NUM	A(LAD)	2.TOTN
17333	000000	WORD	A(PUTC)	2.CNTO
17334	000000	ADDR	A(CRLF)	2.XLAD
17335	000000	CNTO		2.COMPA
17336	017405 +	XLAD		2.@COMPA
17337	000000	COMPA		COMPA
17340	000056	DOT		0.2.SNR
17341	017623 +	XPUTC		@COMPA
17342	017630 +	XCRLF		COMPA
17343	000000	HOLD		CNTO
17344	177770	MSK		NEXT
17345	000000	ACW		0.QM
17346	030442 -	OPRTN		@XPUTC
17347	050766 -	LDA		READ
17350	030766 -	STA		ECR
17351	050766 -	LDA		ESP
17352	032765 -	DSZ		@XSTART
17353	014764 -	DSZ		LJM
17354	112415	SUR#		LJM
17355	002762 -	JMP		
17356	014761 -	DSZ		
17357	014756 -	JMP		
17360	000772 -	JMP		
17361	020433 -	LDA		
17362	006757 -	JSR		
17363	000603 -	JMP		
17364	000675 +	JMP		
17365	000015	JMP		
17366	000436 +	JMP		
17367	000040	JMP		
17370	002433 +	JMP		
17371	000033	JMP		
17372	000677 -	JMP		
17373	000110	JMP		
17374	000675 -	JMP		
17375	000114	JMP		

17376	000706	-		JMP	LIST	ASCII(P)
17377	000120	+		JMP	LINE	ASCII(LINE FEED)
17400	000454	+		JMP	RUP	ASCII(RUROUT)
17401	000012	+		JMP	ZFRO	ASCII(Z)
17402	000450	+				STORES LOW LIMIT
17403	000177	+				STORES HIGH LIMIT
17404	000643	-				USED IN OPERTN. AND LIST
17405	000132		LAD			CURRENT ADDRESS
17406	000000		LIMLO			NUMBER OF TIMES THRU PRW
17407	000000		LIMHI			ADDRESS OF PRW
17410	000011		TOTN			ASCII(QUESTION MARK)
17411	000000		CADR			NUMBER OF SPACES
17412	000000		COUNT			JUMP TO RET OR NLINE
17413	017537	-	XPRW		A (PRW)	ASCII(ARROW)
17414	000077		QM			ASCII(LESS THAN)
17415	000000		NSP			ADDRESS OF NLINE
17416	000000		JOUT			ADDRESS OF READ
17417	000137		ARW			ADDRESS OF START
17420	000074		LESS			IS AOW NEGATIVE
17421	017310	-	XNLINF			YES-ADDRESS NOT COMPLETE
17422	017166	-	XREAD			NO-IS AOW=ZERO
17423	017155	-	XSTART			YES-ADDRESS FINISHED
17424	024721	-	ESP	LDA		NO-INCR.FLAG.IS FLAG=ZERO
17425	125132			MOV7L		NO-ADDRESS WAS NOT INCR.
17426	002775	-		JMP		YES-DECREMENT ADDRESS
17427	125005			MOV		INCREMENT FLAG
17430	000405			JMP		CARR.RETURN/LINE FEED
17431	010700	+		IS7		SET ADDR.=CURRENT ADDR.
17432	000406	+		JMP		
17433	014701	+		DSZ		
17434	000404	+		JMP		
17435	010674	+		ISZ		
17436	000401	+		JMP		
17437	006703	-		JSH		
17440	030674	-		LDA		
17441	050750	-		STA		

17442	152000		ADC	2,2	CREATE -1
17443	050752	-	STA	2,NSP	SET NSP = -1
17444	150520	-	NEGOL	2,2	CREATE 2
17445	050745	-	STA	2,COUNT	SFT COUNT = 2
17446	030660	-	LDA	2, XRET	
17447	050747	-	STA	2, JOUT	JOUT=ADDRESS OF RET
17450	004467	+	JSR	PRW	PRINT WORD
17451	002655	-	JMP	@XRET	READY FOR NEXT WORD
17452	020745	-	LDA	0,ARW	
17453	000402	+	JMP	•+2	
17454	020744	-	LDA	0,LESS	
17455	004546	+	JSR	PJTC	PRINT ARROW OR LESS SYMBOL
17456	030654	-	LDA	2,NUM	AC2 = NUM
17457	024666	-	LDA	1,AOW	
17460	125113	-	MOVL#	1,1,SNC	IS AOW NEGATIVE
17461	000407	+	JMP	LFFT	NO-ADDRESS IS COMPLETE
17462	101213	-	MOVR#	0,0,SNC	YES-RUB OUT OR LINE FEED
17463	002740	-	JMP	@XSTART	LINE FEED-START OVER
17464	034640	-	LDA	3,CM4	RUB OUT-CONTINUE
17465	156405	-	SUB	2,3,SNR	HAS A CHAR. BEEN ENTERED
17466	002735	-	JMP	@XSTART	NO- START OVER
17467	000430	+	JMP	AA	YES- ERASE LATEST CHAR.
17470	034637	-	LDA	3,CM5	
17471	156404	-	SUHO	2,3,SZR	IS AC2 = -5
17472	000423	+	JMP	A	NO-MODIFY CONTENTS
17473	125004	+	MOV	1,1,SZR	YES-IS AOW=ZERO
17474	000413	+	JMP	C	NO-CHECK FURTHER
17475	101213	-	MOVR#	0,0,SNC	YES-RUB OUT OR LINE FEED
17476	002725	-	JMP	@XSTART	LINE FEED- START OVER
17477	010631	-	ISZ	AONU	RUB-IS IT 1ST CHAR.OF CONTS
17500	002722	-	JMP	@XREAD	YES-READ SAME CHAR.AGAIN
17501	014644	-	DS7	AOW	NO-DECREMENT AOW
17502	000401	+	JMP	•+1	
17503	126420	-	SUR7	1,1	CREATF 0
17504	044626	-	STA	1,NUM	STORE 0 IN NUM
17505	030636	-	LDA	2,HOLD	RETRIEVE LAST WORD

17506	+	000415		JMP	NOLTR		GO TO ERASE CHARACTER
17507	-	010621	C	AONU		IS IT 1ST CHAR.OF CONTS.	
17510	-	002712		JMP	@XREAD	YES-READ CHAR. AGAIN	
17511	-	014623		DSZ	ADD	NO-RESTORE LAST ADDRESS	
17512	-	101213		MOVR#	0,0,SNC	IS IT RUH OUT OR LINE FD	
17513	+	002475		JMP	@XCONS	LINE FD-START NEW WORD	
17514	-	000765		JMP	B	RUR-PPREPARE TO ERASE CHAR.	
17515	-	101213	A	MOVR#	0,0,SNC	IS IT RUH OUT OR LINE FEED	
17516	+	002472		JMP	@XCONS	LINE FD-START NEW WORD	
17517	-	010611	AA	ISZ	AONU	RUR-INCREMENT AONU	
17520	+	000401		JMP	.+1	DECREMENT NUM	
17521	-	014611		DSZ	NUM		
17522	-	030611		LDA	2,WORD		
17523	-	020621	NOLTR	LDA	0,MSK		
17524	-	024606		LDA	1,NUM	ACI = NUM	
17525	+	125005		MOV	1,1,SNR	IS ACI = ZERO	
17526	+	000406		JMP	.+6	YES-DO NOT SHIFT	
17527		101120	SHIFT	MOVZL	0,0	NO-SHIFT MASK	
17530		101120		MOVZL	0,0		
17531		101120		MOVZL	0,0		
17532		125404		INC	1,1,SZR	INC. ACI • IS ACI = 7ERO	
17533	-	000774		JMP	.-4	NO-SHIFT MASK AGAIN	
17534		113400		AND	0,2	YES-ERASE CHARACTER	
17535	+	052454		STA	2,@XWORD		
17536	-	002664		JMP	@XREAD	READ NEXT CHARACTER	
17537		152000	PRW	ADC	2,2	CREATE -1	
17540	+	052452		STA	2,@XAOW	SFT AOW = -1	
17541	+	030433		LDA	2,ADIN	LOAD THE INSTRUCTION	
17542	+	050402		STA	2,EXTR	PLACE INSTR.IN EXTR	
17543	-	024646		LDA	1,CADR		
17544		000000				TTH ADDRESS / HTH CONTENTS	
17545	+	020442		LDA	0,K60		
17546		146443		SURO	2,1,SNC	(SUBTRACT OUT DIGIT)	
17547		101401		INC	0,0,SKP	INCR. 60 IF REMAINDER 0,+	
17550		147001		ADD	2,1,SKP	RESTORE WORD	
17551	-	000775		JMP	.-3		



17552	004451	+	JSH	PUTC	PRINT DIGIT
17553	010771	-	ISZ	EXTR	IS IT LAST DIGIT
17554	151203	-	M0V R	2,2,SNC	NO-NEXT DIGIT
17555	000767	-	JMP	EXTR	YES-INCR.AOW, IS AOW=ZERO
17556	012434	+	ISZ	@XAOW	NO- WORD IS FINISHED
17557	000403	+	JMP	+3	YES- ADDRESS COMPLETE
17560	014631	-	DSZ	CADR	PRINT SPACES
17561	004432	+	JSH	SPP	LOAD THE INSTRUCTION
17562	030413	+	LDA	2,W0IN	PLACE THE INSTR.IN EXTR
17563	050761	-	STA	2,EXTP	PRINT SPACES
17564	004427	+	JSH	SPP	INCR. ADDRESS
17565	010624	-	TSZ	CADR	
17566	000401	-	JMP	+1	
17567	014623	-	DSZ	COUNT	DECR.COUNT, IS COUNT=ZERO
17570	000402	+	JMP	+2	NO-OBTAIN CONTENTS
17571	002625	-	JMP	@JOUT	YES-END OF WORD
17572	026617	-	LDA	1,@CADR	LOAD CONTS. OF ADDRESS
17573	000751	-	JMP	EXTR	
17574	030403	-	LDA	2,TTH	
17575	030401	-	LDA	2,HTH	
17576	100000	-			HUNDRED THOUSAND
17577	010000	-			TEN THOUSAND
17600	001000	-			
17601	000100	-			
17602	000010	-			
17603	000001	-			
17604	000012	-			
17605	000015	-			
17606	000040	-			
17607	000060	-			
17610	017232	+		A (CONS)	ASCII(LINE FEED)
17611	017333	+		A(W0RD)	ASCII(CARR. RETURN)
17612	017345	+		A(AOW)	ASCII(SPACE)
17613	030602	-		2,NSP	NEEDED TO BREAK DOWN ASCII
17614	020772	-	LDA	0,K40	ADDRESS OF CONS
17615	063511	-	LDA	TTO	ADDRESS OF WORD
			SKPR7		ADDRESS OF AOW
					LOAD NUMBER OF SPACES
					WAIT UNTIL NOT BUSY

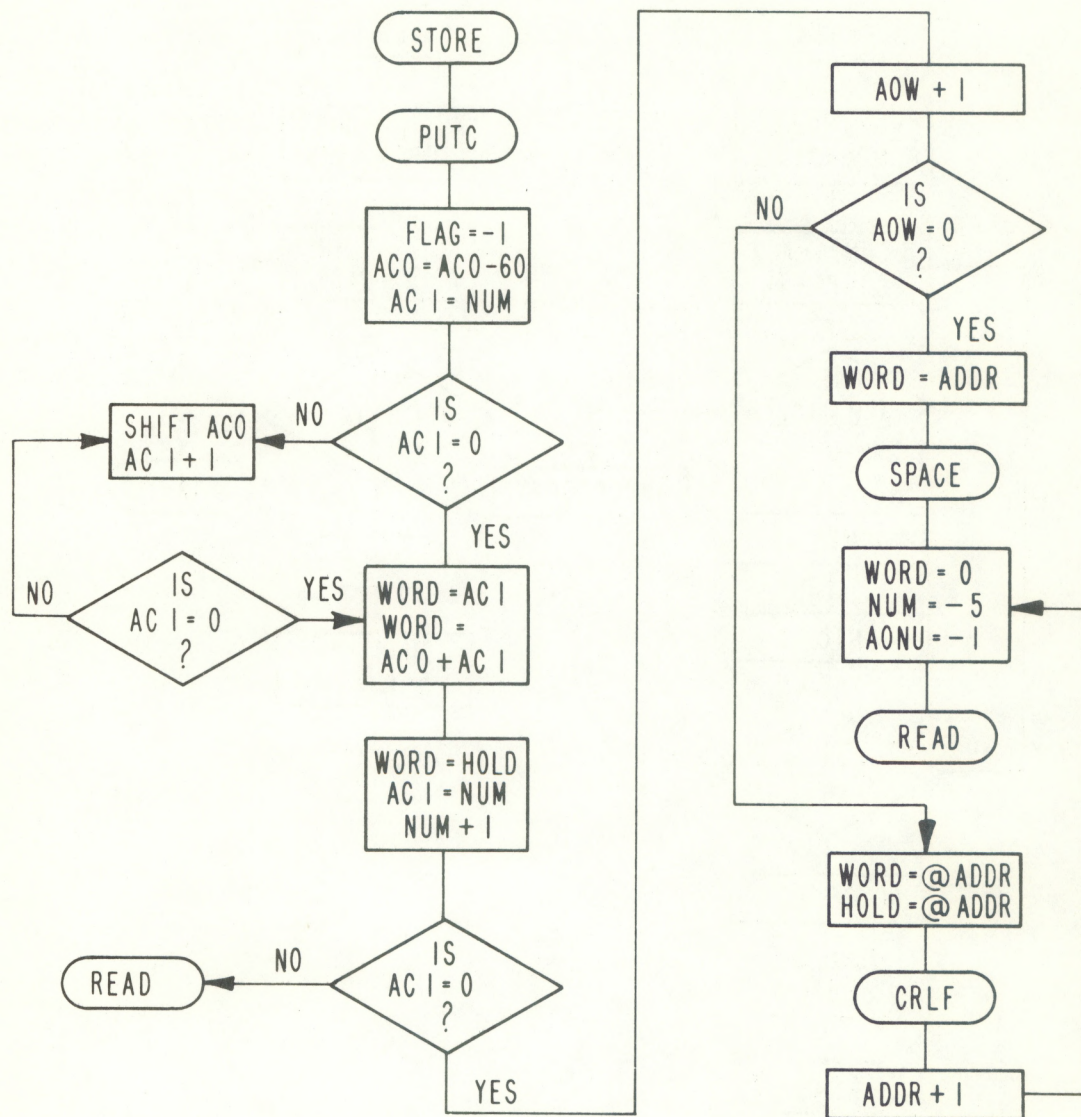
17616	000777	-	JMP	0.-1	OUTPUT CHARACTER(SPACE)
-17617	061111		DCAS	0.TT0	REDUCE SPACES REMAINING
17620	151404		INC	2.2.SZR	DO AGAIN
17621	000773	-	JMP	0.-5	GO BACK TO MAIN PROGRAM
17622	001400		JMP	0.3	WAIT UNTIL NOT BUSY
-17623	063511		SKPR7	TT0	
17624	000777	-	JMP	0.-1	OUTPUT CHARACTER
-17625	061111		DCAS	0.TT0	SKIP IF NULL CHAR.
17626	171004		MCV	0.0.SZR	NULL-RETURN
17627	001400		JMP	0.3	SAVE RETURN ADDR. IN AC2
17630	171000		MCV	3.2	
17631	020754	-	LDA	0.C15	RETURN CARRIAGE
17632	004771	-	JSR	PUTC	
17633	020751	-	LDA	0.C12	ADVANCE PAPER
17634	004767	-	JSR	PUTC	RETURN TO MAIN PROGRAM
17635	001000		JMP	0.2	
					PUTC
					CRLF



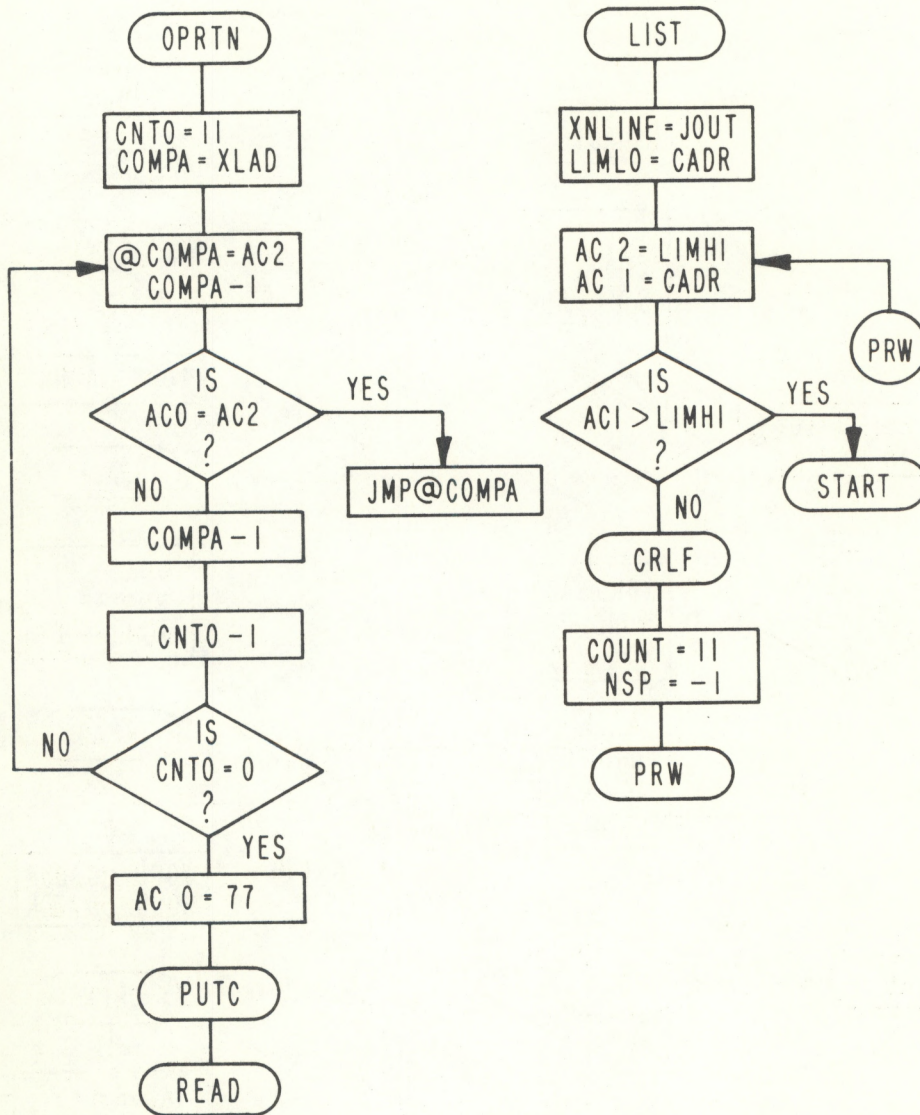
APPENDIX D.

Flow Charts

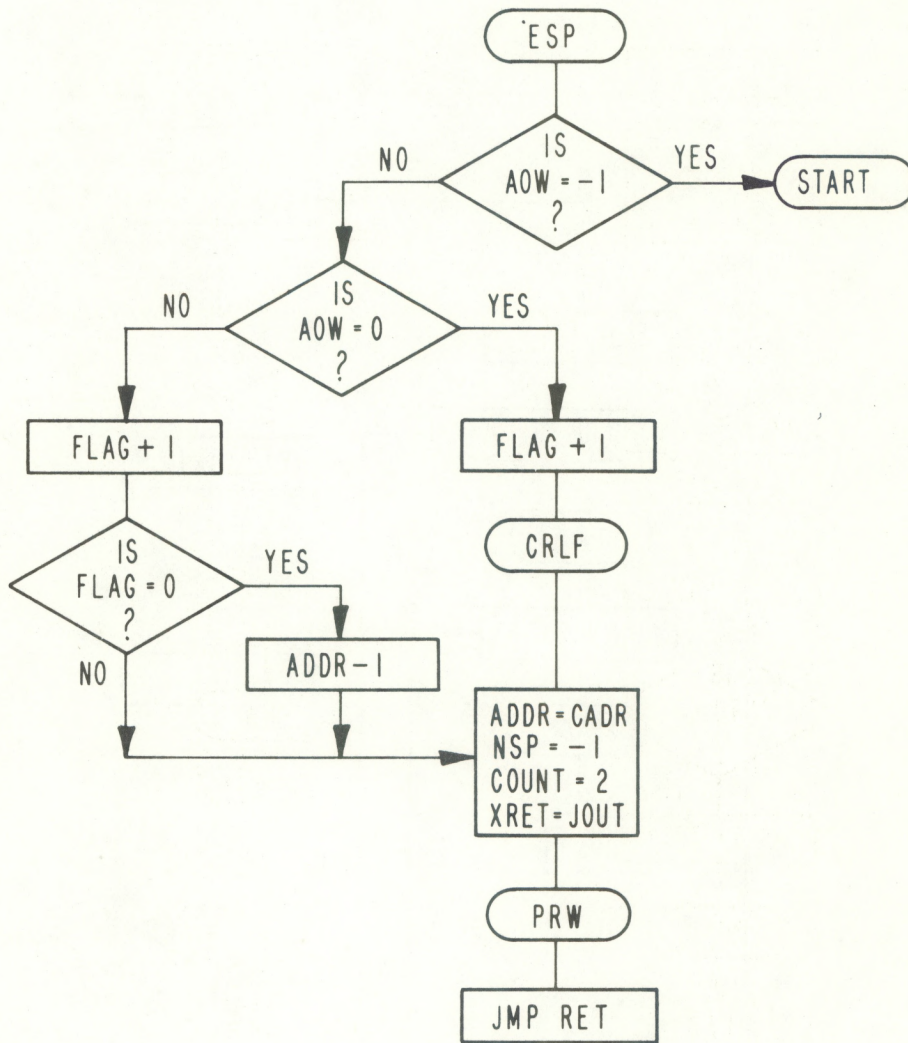




Storing an Address or Word

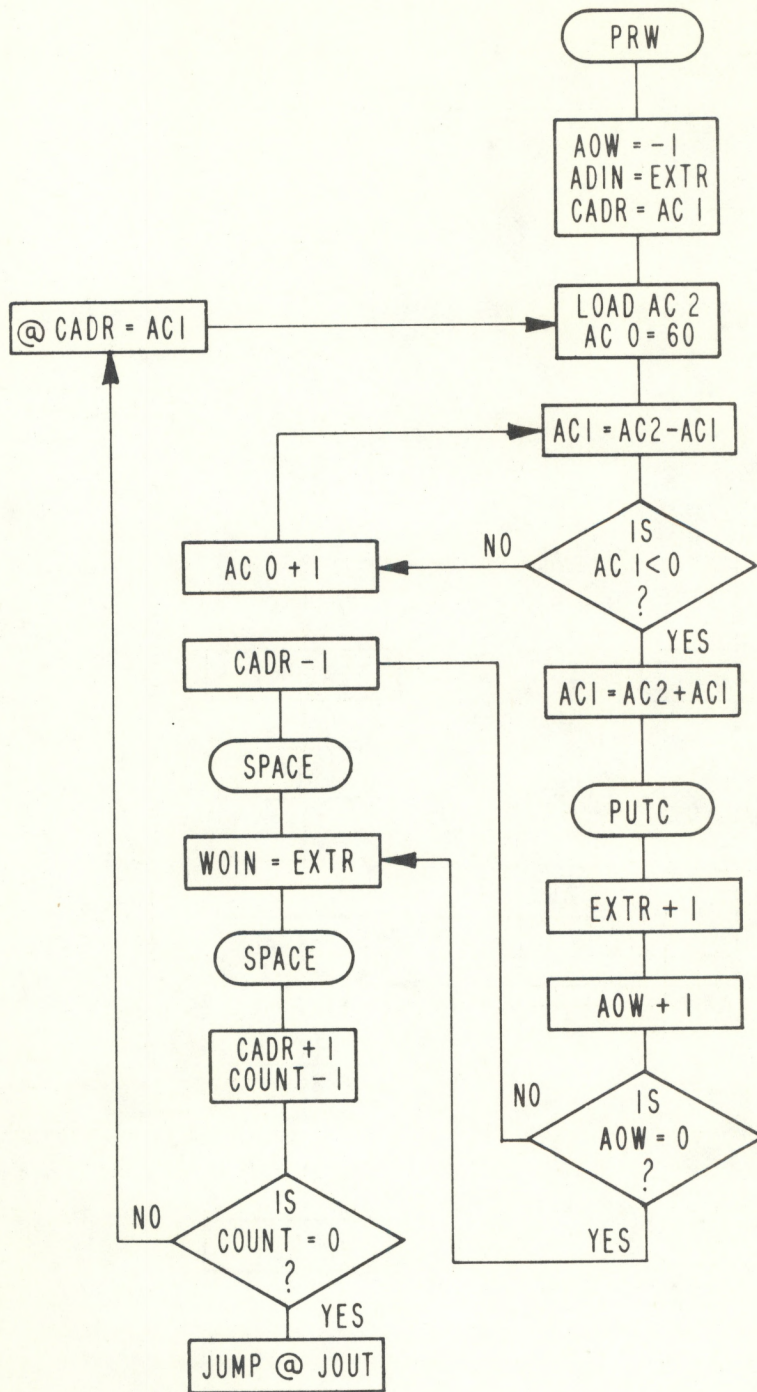


Selecting an Operation (Left); Initial Steps of a Dump (Right)

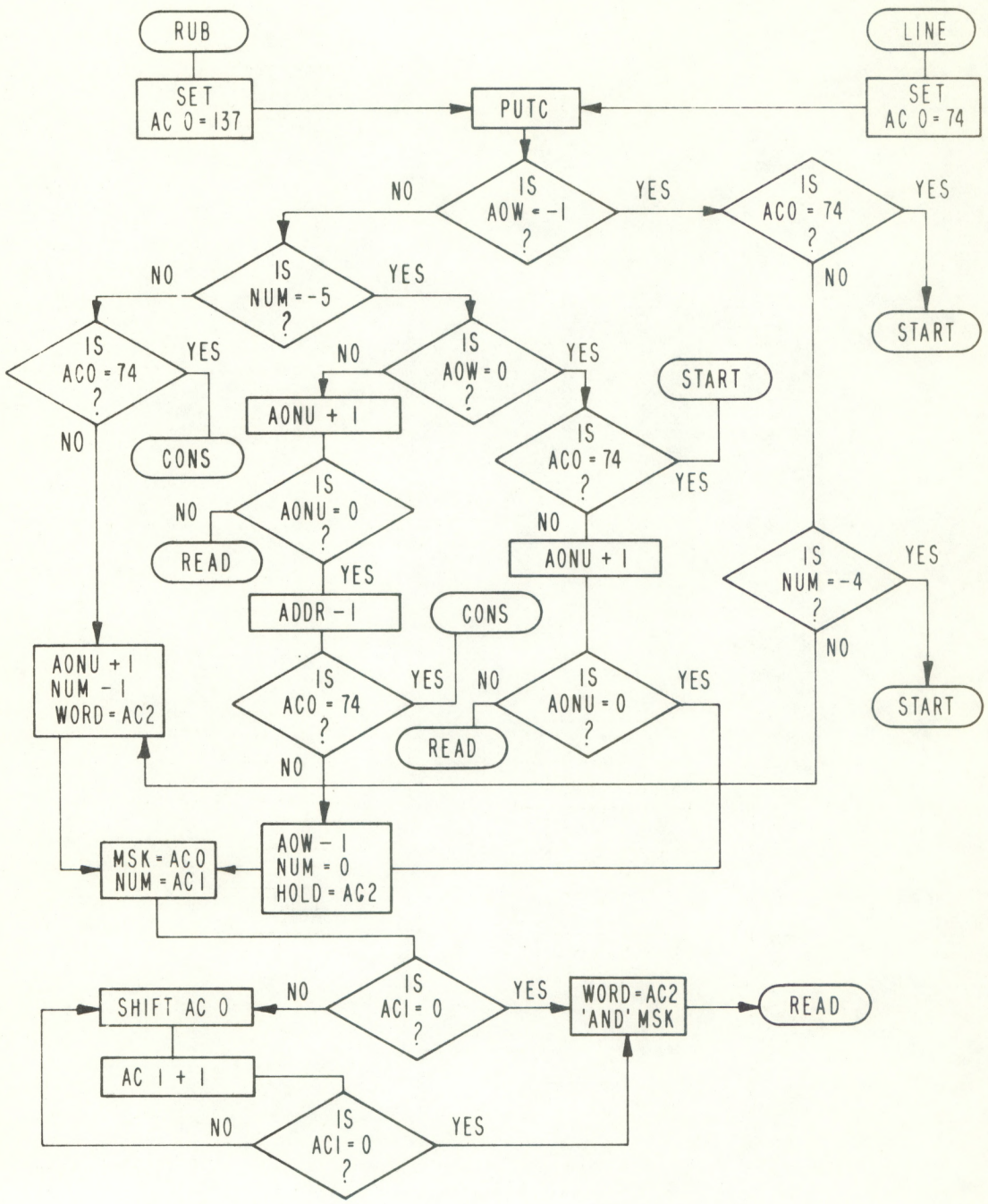


Obtaining Contents of a Location





Printing Contents of Location



Erasing a Word or Character



APPENDIX E  
Sequence of Events

Event	Time→						
	Key	ESC	1	6	2	7	3
AOW		177777					000000
NUM		177774	177775	17777.6	177777	000000	000001 177773
WORD		000000	10000	16000	16200	16270	16273 000000
ADDR							16273
PRINT	CR/LF		1	6	7	7	3 SP
FLAG			000000	000000	000000	000000	000000
AONU							177777
HOLD			10000	16000	16200	16270	16273

KEY	1		4		1
AOW					000001
NUM	177774		000000	000001	177773
WORD	100000	(3,6,7)	136740	136741	000000
ADDR					16274
PRINT	1		4	1	CR/LF
FLAG	000000		000000	000000	
AONU					177777
HOLD	100000		136740	136741	136741